

THE BIGGEST LITTLE ROUTES
IN THE UNION

A Rock Climbing / Bouldering Guide to
Lincoln Woods State Park, Rhode Island

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Preface

In 1972, a rock climbing injury forced my relocation from New York State's Shawangunk Mountains to my parent's home in Lincoln, Rhode Island. After my recovery, I often climbed on the buildings (building) of Providence's historic Brown University campus and at a favorite training site for Rhode Island's rock climbers during this time; the nearby Prospect Park. Here climbing was practiced on a cement and stone retaining wall overlooking the city of Providence and upon which rests a massive statue of Roger Williams, the founder of Rhode Island.

Modern day climbers, with access to the many popular indoor climbing gyms, will find it strange; but in 1972 there were no climbing gyms and the sport was still considered primarily an outdoor activity. Although climbing on buildings and other manmade structures does have a long history, climbers then, as do many now, preferred to climb on a "natural" medium.

This desire to climb on natural rock, led me on a wild search in the summer and fall of 1972 for what I hoped to be, Rhode Island's "Big Crag".

The Search for Rhode Island's "Big Crag"

Limerock, Lincoln, RI - Two flooded white limestone quarries on Rte146 and 146A. Top Roping.

Acadia & Beach Pond State Park, RI - Definitely worth a visit. Hard boulder problems, top roping and leadable routes at all levels of difficulty. Be sure to spend time on the extensive bouldering walls along the approach path.

Purgatory Chasm, Sutton, Mass - Early morning starts to avoid prosecution, as climbing with ropes was not allowed. This regulation was hard to understand as unroped climbing tourists regularly fell to their deaths and one would think that if people were seen climbing with ropes it would underline the seriousness of climbing on the rocks without one! In 1972 I believed natural rock settings should be led or soloed and consequently nearly met my own death on the manky, lichen covered, 65' climbs. In Great Britain this would be a well visited climbing area. Climbing is now allowed with a permit from the park office.

Diamond Hill, Cumberland, R.I. - Rhode Island's answer to the Austrian Alps. Top Roping or leadable 40' corners and paint plastered faces. In the woods above the cliff is some bouldering of interest and on a nearby small outcrop some old pitons from the 1940's hinted at an even earlier generation of Rhode Island climbers.

Joe's Rock, Rte 121, Wrentham, MA - Not far from Diamond Hill, just over the Mass state line. Although not respected by local residents (trash often litters the base) the top of this large pink granite outcrop overlooks a lovely pond and is a very peaceful setting in which to climb. Some good problems, both top rope and bouldering. Sadly bolts have recently been placed on top.

Blackstone River, Rte 116 Cumberland, R.I. - A few interesting overhangs.

Town Land Fill Power Lines, Cumberland, R.I. - Some interesting easy friction and face outcrops.

Pettaquamscut Rock, Kingston, RI - A short distance from the URI campus. In 1972 probably the most popular and best known area for climbing in the state. Leading & top roping on a very big rock.

Long Pond, Rockville, RI - Another area close by the URI campus. Small cliff's with some good routes in a non Rhode Islandesque wilderness setting.

Lantern Hill, Stonington, Ct - A unique area with two distinct climbing sections. I always enjoyed the steep white limestone cliff rather than the somewhat uninspiring grey cliff. Short leading or top roping. This is a lovely area for climbing.

Purgatory Park, Middletown, RI - Oceanside boulders and walls. Also some grunge covered overhangs and cliffs in the nearby Norman Bird Sanctuary. 2nd beach makes a summer excursion worthwhile with the addition of swimming, surfing, and birding.

Fort Wetherill, Jamestown Island, RI - Sea cliffs produce some fun top rope routes and traverses. Good swimming and diving area.

Old Stone Bridge, Island Park, RI, How does one take paint off rock?

Turkey Rock, Tiverton, RI - A tiny rock outcrop behind a turkey farm.

Pasture Outcrop, Warren, R.I. / Seekonk, Ma. state line - Hard boulder problems on some very coarse boulders.

The Assonet Ledges, Assonet, MA - A desecrated abandoned quarry outside of Fall River, MA. Top Roping.

The Johnston Boulder, Johnston, RI - A beautiful big boulder. Although situated in a populated neighborhood, it is somewhat hidden by trees. Some hard boulder problems and tope rope.

Snake Den State Park, Johnston, RI - A superb small cliff area. Early explorations produced some good routes and boulder problems. A later generation was to find the steep "sport-climb" style faces more productive. Guidebook, 1991, Ed Sewall.

Railroad Cut, East Providence, RI - Urban climbing at its worst.

Burlingame State Park, RI - Lichen covered outcrops yielded a few problems.

Acknowledgements

I would like to extend thanks to the following people who have helped make this guide a reality.

Special thanks go to my old bouldering partner and friend John MacLean who for many years put up with my telephone calls and mad excursions around Lincoln Woods, often in miserable weather. John's 20 year presence in the park was invaluable to me in preparing this guide.

Also the encouragement and help provided by Andrew Sornborger which kept me going when I felt this guide was not worth the effort. Andrew's line drawings of the boulders, historical information, and route descriptions were absolutely essential in helping create the most up to date guidebook possible.

Former Lincoln Woods bouldereers extrodinaire Neil Pothier and Chuck Boyd provided me with much needed literary criticism.

Veteran guidebook writer and frequent Lincoln Woods visitor, Ward Smith, was kind enough to proofread an early manuscript and help balance my ancient L Woods rating system.

Finally I would like to thank all the many friends and strangers who have played at climbing and bouldering with me over the years. Your tolerance has been heroic.

Introduction

Mountain climbing in Rhode Island? The nation's smallest state would be seldom thought an ideal location for practioners of this sport. After all, the topography is primarily sea level and license plates on the automobiles read "Ocean State"; however, despite a lack of mountains there is rock climbing (an indespensible part of mountian climbing) in Rhode Island and one specific area of the state, Lincoln Woods State Park, has become established as a center for a peculiar form of rock climbing known as "bouldering". Bouldering is defined simply as the practice of climbing on boulders and many boulder climbs of varying heights can be as difficult, technically, as longer climbs in the high mountains.

Lincoln Woods is located a short distance outside of Providence, and is blessed with dozens of coarse granite boulders scattered throughout a natural woodland setting. These boulders are all within easy walking distance of each other and individually, boast scores of established boulder climbs, aka "problems". This unique setting has the distinction of having become the epicenter and by far the most popular climbing /bouldering area in Rhode Island and has even been referred to by some expert climbers as having "the best granite bouldering east of the Mississippi!".

The early seeds for this guidebook were sown in 1978 when Cumberland climber, Brian Boyd, supplied photos of the more popular boulders. I in turn, drew route lines, created a location map, and compiled a loose three ring notebook into a makeshift guide. Over the years this rough early guide made its way through various hands and finally ended up at the Rhode Island Rock Gym in Pawtucket where it was used by local climbers wishing to find their way around the "Woods".

It should be noted that Lincoln Woods State Park is a popular Rhode Island recreation area and serious boulderers will often find themselves sharing the rocks and surrounding enviorens with not so serious beginners and non-boulderers. This is only appropriate as the history of "climbing / bouldering" generally practiced in Lincoln Woods, is unique in that it has always been more similar to a miniaturized rock climbing area than a pure bouldering area. Although almost all the problems listed in this guide are entirely on boulders; I have chosen to list and grade them as they would appear in a more traditional rock climbing guide, thus making this book useful for all levels of climbing as well as bouldering abilities.

Hopefully this guide will enhance the climbing pleasure of expert, intermediate, or those just discovering the crazy joy of climbing on rocks. Play, have fun, and enjoy yourself because that is really where climbing and bouldering is at!

Location:

Lincoln Woods State Park is located just off Rte 146 in the town of Lincoln, Rhode Island approximately 5 miles north of downtown Providence.

From Providence: Off Interstate Rte 95 take Exit 23 (Rte 146 North).

From Boston: Take Interstate Rte 95 South to Exit 4 Woonsocket (Rte 295 South). Off 295 South take exit 9A Lincoln (Rte 146 South).

From New York and CT: Interstate Rte 95 North to Providence to Rte 146 North

There are two entrances into the park:

1. The main entrance is the Lincoln Woods / Twin Rivers Rd Exit off Rte 146.
2. A second entrance (park office and garage) is the Breakneck Hill exit, (Rte 123 East) off Rte 146 also in the town of Lincoln.

Parking:

1. Roadside Parking (RP)- Parking is allowed roadside at many of the boulders; however general parking for bouldering is usually at one of the following two locations:
2. The Chimney Grove Gate (CGG)- Take the Lincoln Woods exit off Rte 146. At the park entrance turn left on the "Pawson Loop" road for 50 yds to a gate. In winter the Pawson Loop road is partially closed and this is the only place to park. It is a short walk from here to the bouldering.
3. The Tomato Parking Lot (TPL)- This is the preferred bouldering parking area and is directly across the road from the Tomato boulder. Parking at this location allows visitors the option of continuing on later by car to Druid Circle and other roadside boulders. Although located only a short distance from the Chimney Grove Gate; access to the Tomato parking lot from the Lincoln Woods exit off Rte 146 requires a drive around Onley Pond on the "one way" Pawson Loop road (when open). It is possible to enter onto the Pawson Loop road (when open) from Rte 123 which makes for a shorter drive to this parking area and gives easy access to several other boulders, including Goat Rock.

Note: Vehicles should never be left unlocked anywhere in the park and all valuables should always be secured and out of view.

Fees & Regulations:

Fees: From Memorial Day til Labor Day an entrance fee for the park is collected.

RI residents: \$2.00*

Out of State residents: \$4.00*

Collection of the fee is for day use only and ends at 5:00pm.

*As of this printing

Official climbing waiver: The park does have a "Release and Waiver of Liability" form which they keep recorded at Park Headquarters. It is not required to have signed this form prior to climbing or bouldering and is rarely enforced; however a ranger might approach you and ask for a signature. No other park regulations apply to bouldering or climbing.

Camping: There is absolutely no camping in the Park.

Seasons:

Rock climbing/bouldering is possible all 12 months of the year in Lincoln Woods State Park.

Fall: Autumn is a wonderful time for bouldering in Lincoln Woods State Park. Peak foliage in the park is usually mid October with the many hardwood trees giving a spectacular display at this time of year. Rhode Island's fall climbing season is significantly longer than many other New England areas and it is sometimes possible to boulder on warm rock right into mid December.

Winter: Rhode Island winters are generally mild, although there are occasional periods of harsh weather (late December through mid February). I have spent many enjoyable afternoons in mid-winter bouldering on perfectly dry Lincoln Woods rock.

Spring: The longer days of spring make for extended bouldering sessions and a time to work the kinks out of a winter body and get moving on natural rock in earnest. The park returns to an active bouldering center and meeting place for climbers from throughout the region.

Rains during this time of year can stimulate growth of a unique Lincoln Woods grey moss which creates a slippery blanket that covers the rock and can often prove to be quite treacherous. Walking on top of the boulders can be especially dangerous and caution should be observed after a rain. Fortunately with a slight breeze and a little sun the drying process is quick and the danger soon passes.

Summer: Rhode Island has no sustained black fly season although May flies, mosquitos and deer flies come and go from late spring through the summer. A good bug repellent is recommended during the often humid summer months. This is the time to sweat on the problems and really work hard. A quick dip in the lake makes for a refreshing end to any hard summer afternoon workout.

Rating System

The rating systems used in this guide have been derived from two sources:

1. The commonly used American rock climbing open ended system known as the Yosemite Decimal System (YDS). Simply put the YDS as used in Lincoln Woods State Park is open ended (Grade 5.2 - 5.13).

2. The American bouldering system known as the "B" or Boulder System. This is a closed ended system with only three grades (B1, B2, B3) and represent the most difficult boulder problems in the park as of this guidebook publication and might not be listed as such in any future guide.

Grades

All listed grades (YDS and B) have been established for Lincoln Woods State Park only and in no way represent a definitive universal grade.

Grade comparisons with other bouldering and rock climbing areas are unavoidable and although this guide's grades were loosely established by comparison with other climbing areas they do not necessarily coincide and assumptions should not be drawn as to difficulty based on any other area's grades or ratings.

Lincoln Woods Grade Standard Example

YDS / Grade	Problem	Location
5.2	Easy Jams	The Druid
5.3	Left Gangway	The Ship's Prow
5.4	Beginner's Delight	TomatoFace
5.5	Water Crack	The Pinnacle
5.6	Lay Back Crack	Lay Back Boulder
5.7	The Wave	Upper Frictions
5.8	The Coke Bottle Crack	The Coke Boulder
5.9	The Peace Dove	The Peace Dove
5.10	The Big Tomato	The Tomato
5.11	Thanksgiving Smoke Out	Tomato Overhangs
5.12	Neil's Nose	The Egg
5.13	Dream On	TomatoFace

Note: All first ascents done with a tope rope shall be designated in this guide with the letters TR. For example: *Dead Straight*, 5.11 TR

"B" / Grade

B1	Whitey's Whale	Whale
B2	The Egg #1, #2	The Egg
B3	The Scoop	Heart

Climbing / Bouldering History

Perhaps before the first European settlers wandered through the southern New England woodlands, climbing on the boulders in what is now Lincoln Woods State Park had been an enjoyable activity of the Native Americans. The truth of course will never be known; however, we do know from historical records that early Rhode Islanders picnicked at Goat Rock (9c), Table Rock Hill (Pinnacle area), Druid Circle and other present day bouldering sites throughout the park.

Boulder Exploration 1970-1973

The actual recorded history of sport bouldering and rock climbing in Lincoln Woods State Park really began by "an accident".

A climbing accident had forced Lincoln native Paul Baird, who had been living in the rock climbing region of New York's Shawangunk Mountains, to return to Rhode Island in 1972.

Although he had visited Lincoln Woods since childhood and had occasionally bouldered there, his initial climbing interest after returning to Rhode Island was to discover a hitherto unknown giant crag somewhere in the state. He did uncover crags, but no giants.

Subsequently, a climber friend at Brown University, Dan Murray, urged him to return to the "Woods" and see what could be found. What was found was the tip of an iceberg of virgin rock that was to take Baird, who never considered bouldering something he would spend much time at, through ten years of finger cranking fun.

Primarily alone over the next 3 years (1972-75) he discovered most of Lincoln Woods' climbing boulders and established well over 200 new boulder problems!

In talking about this initial period he says, "Those early exploration years were full of excitement. I found myself literally running around the park, sometimes 7 days a week, in search of new boulders. At the time the search for boulders really outweighed thoughts of extreme problems and I would generally climb all the obvious weaknesses on any given boulder before seeking out another. Most of the problems were created from a "traditional standing start" and more or less went straight up, although some traverses and directional variations were also established. The roadside boulders were worked first and they in turn would lead me to others nearby, creating a type of bouldering circuit."

During this period, the sheer quantity of Baird's boulder problems were probably most significant; however some individual classics of note would have to be *Paul's Waltz*, 5.10, at the Druids; *The Ribs Mantle*, 5.9, on the Egg; and the *Coke Bottle Crack*, 5.8.

Youth Infusion 1974-1976

Paul Baird recalls, "I first met them at the Summit Shop in Providence. A loose collection of scruffy kids from Warwick, R.I. with a common sense of purpose towards rock climbing and unconventionality. They were led by two teenagers; a rail thin high school student named Neil Pothier and his climbing partner, apprentice plumber, Chuck Boyd. Together these two young climbers were to become without a doubt, the strongest climbing/ mountaineering team ever to come out of Rhode Island and their love of climbing and adventure was to take them on many memorable mountain excursions worldwide before either reached 30 years of age."

Initially, this enthusiastic Warwick group, would follow Baird around on his wild bouldering romps and he would talk them up his existing problems. Slowly they became confident enough to start searching for their own new creations, usually in those early days with only limited success and as a result, some of Baird's new problems during this period ,i.e. *Big Tomato*, 5.10+, were successful completions of what they, in their youthful optimism, were unable to complete.

This optimism did produce the popular "sit down start" (imported from Gunks climber, Rich Romano) which led to a significant increase in the level of difficulty found in the park.

By the end of 1976, Wednesday afternoon bouldering sessions had become a regular event in the park. The Warwick group had narrowed to a hard core 5 or 6 climbers and they were now joined in the woods by other young Rhode Islanders including members of the state's various university and college Outing Clubs.

Problems of particular note during this period were the completion of the *Sit Down Problem*, 5.10+ at the Druids by Pothier, *The Finger Hole Direct*, 5.11 on the Tomato by Baird, and the *Thanksgiving Smokeout*, 5.11 by Boyd on the Tomato Overhang.

Rhody Loady Years 1977-83

When Paul Baird returned to Rhode Island in 1972 he brought from the "Gunks" the general belief that bouldering was training for rock climbing and his circuit bouldering style was generally adopted by most of the park regulars. Simply put this meant starting on one boulder and completing as many of its existing problems as possible. The climber then moved on to another boulder and so on throughout the park. Two or three failed attempts on a specific problem often meant it would be left for a better day.

First ascents were done on the flash energy of a moment or within a few attempts. Certainly there were new problems created that required more time and effort on the part of an individual or even several climbers; however these "harder projects" were often left languishing for long stretches of time between initial efforts and completion. Bouldering circuits were generally casual; however, there were days of deliberate intensity with climbers jogging between boulders and boasting of 350 point afternoons (points were compiled by adding up the difficulty grades of all the problems completed). Rock climbing fitness was the primary goal.

Baird bouldered regularly in the park and was always complaining about getting old, being overweight and out of shape. He would constantly devise new training regimes only he seemed interested in completing. His "Quadrathon": (Swim across the lake,

crank 250 boulder points, push a 50 mile bike ride, and finish up with a 10k run around the lake) never caught on with the younger climbers who were casually cranking the L Woods' granite and waiting for the old man to suffer a stroke.

Finally in 1983, Baird's last year in the park, he convinced others to try his Quadrathon, dubbed the "Rhody Loady Rodeo". Ostensibly it was to be a final training session and going away party / cookout for Boyd and Pothier who were heading to South America (Peru) on a climbing trip. The swim was eliminated for fear of drowning and a picnic site at the "Lower Druid Circle" boulders was reserved as a "start / finish" line. Many L Woods regulars backed out as the starting time neared and in the end there were only 5 hardy souls willing to go through with the ordeal; Baird, Chuck Boyd, his younger brother Jim "Z" Boyd, Mack Johnson, and Neil Pothier. Everyone else bouldered, kept unofficial track of the times, and lazed around the finish line indulging themselves at the cookout.

Organizer Baird however, had failed to lay down one important ground rule for the bouldering leg;.... "Once a contestant left a boulder, he could not return to that boulder." As a result of this being only understood by him, he ended up at the "Peace Dove" for his final boulder points, more than a mile away from the bikes waiting at the "Druids" for the 2nd leg. The other contestants went a short distance from the start and then headed back, picking up their final boulder points on previously visited boulders by completing problems they had failed on earlier. By the time Baird limped back to "Druid Circle" for the bike leg, everyone had taken off; however justice was swift. Johnson and "Z" Boyd quickly became totally confused by the rough sketched road map drawn up for the bike course and found themselves hopelessly lost on a highway somewhere in northern Rhode Island!

It was during this period (77-83) that the Warwick group along with other Lincoln Woods regulars including some excellent women climbers, had become loosely organized as the "Rhody Loady Mountain Club (RLMC)". The name "Rhody Loady's" poked fun at their often unconventional behavior and had been given to them by fellow climbers from the east coast's premier rock climbing region of New York state's Shawangunk Mountains. Tee shirts were printed with the popular cigarette paper "Zig Zag Man" logo encircled by the double entendre "Rhody Loady Mountain Club - Climb High". They even had a club call which they would cry out as they entered Lincoln Woods in hopes of hearing a response from other club members who might be bouldering nearby.

The RLMC left a permanent record of bouldering achievement in the park and at the same time demonstrated to themselves and others that having fun was just as important as chasing the difficulty numbers on the boulders.

A historical look at the Lincoln Woods bouldering scene during this period would not be complete without mention of Mack Johnson. Mack arrived at the Woods in the fall of 1980 with an impressive climbing record. Although a Connecticut native, he had attended college in Colorado and had climbed extensively throughout the west. He was in RI to pursue a graduate degree at Brown University; however quickly found himself solving boulder problems in the woods as well as those at graduate school. Despite his short sojourn in the state (3 years), he was immediately adopted by the "Loady's" and along with a natural creativity, determined effort, and hard training "Mack" produced new problems at a time when some people thought the woods close to being "climbed out". His early repeats of many of the Wood's extreme problems and his own new creations: *Mack Back Again* (5.11) on the Heart, *Mack's White Whale* (B1) on the Whale, and the popular training problem *Mack's Traverse* (5.10+) at the Tomato

Overhangs firmly established him among the top ranks of the Lincoln Woods boulderers during this period.

From the late 1970's through the early 1980's, Rhody Loady members dominated the park with Pothier, Boyd, John Mac Lean and to a lesser extent Baird holding sway as the vanguard of the Lincoln Woods bouldering scene. Pothier's, *Iron Cross* 5.12 at the Tomato Overhangs, Boyd's, *Suzy B Flake* 5.12 at the Pinnacle, and Baird's, *Reverse Flag* 5.11 on the Coke are only a few of the many problems established in the park by these three during this period; however it was to be the fourth member of this Rhody Loady vanguard, John MacLean, who was to push the standards in the park during these years to a level of unprecedented difficulty and leave an indelible mark with his style of bouldering.

Whitey's New Standards 1978-1982

John "Whitey" MacLean is quite unassuming off the boulders and one would be hard pressed to believe he possessed the strength and flexibility to have produced some of the hardest boulder problems in the East and perhaps the United States during the late 1970's and early 80's.

His early bouldering career was somewhat uneventful; like most of the early Lincoln Woods regulars, it was climbing that was important. Bouldering in the woods was only training for weekend cragging with friends in nearby Connecticut, the Gunks, or New Hampshire. It was on these small northeastern cliffs MacLean developed leading and rope handling skills so often lacking among today's young Rock Gym trained climbers. His partners during this time were usually other Rhody Loadys, many of whom were to become excellent all around mountaineers, recording several successful seasons in the European Alps and the western mountain ranges of the United States.

By 1977 MacLean had adopted a vegetarian diet supplemented by daily Yoga sessions, together these gave him the discipline and flexibility he later became so well known for. Weekday afternoons would usually find him in the park honing his actual bouldering skills. His strength was not Herculean and he often was the recipient of many good natured ribbings by his fellow "Loadys" as he struggled on moderate strength problems. In time the strength came and combined with his extraordinary flexibility, he steadily worked his way through the existing testpieces in the park.

In 1978 John began to boulder in Lincoln Woods with a single mindedness rarely seen in the park up to that time. He would select a specific problem (usually of extreme difficulty) and direct all his energy to completing it regardless of how long it took. This style was not without precedent; many boulderers elsewhere had worked out new problems in just this way and in fact the sport of rock climbing itself had become what many referred to as "bouldering with a rope". At the beginning of the decade, Shawangunk climber John Stannard had used this style on new rock climbing routes such as *Foops* and *Persistence*. Steve Wunsch on his celebrated 1975 first free ascent of *Super Crack* (also in the Gunks) utilized a similar style.

MacLean's first extreme project was freeing two of Baird's practice aid problems on the back of the Egg Boulder. His 1978 completion of these two problems (B2) shot him to the top of the bouldering scene in Lincoln Woods and surely, although unknown nationally at the time, placed him high on the national bouldering scale as well. Other notable MacLean problems during this period were the *Betty* (B2) at Goat Rock, *Whitey's Whale* (B1), and *The arch* (5.12) on the Big Friction.

New Age 1983-1987

In early 1982 Paul Baird closed the door to the "Mountain Shop", an outdoor store he had been struggling to keep open in Providence and left Rhode Island. He spent the ensuing year climbing and living in Europe. In 1983 he returned briefly to the state; but was rarely seen visiting the woods. At about this same time many of the former regulars in the park also drifted off to other venues. The closing of Baird's shop and his subsequent departure from the state marked the personal end of a ten year period of intensive bouldering in the park. In many ways he had come to regard Lincoln Woods as his own private area and had witnessed its' transition from an obscure bouldering backwater to a burgeoning regional bouldering destination. As he and the other Loady's departed the Lincoln Woods scene, climbing and bouldering, as they had known it, was about to experience massive changes. The stage was set for a new age.

This "New Age" of Lincoln Woods bouldering was characterized by one major event and one major influence. The event was the ascent of the *Try Again* (5.12) by Ed Sewall in 1986. The influence was John "Whitey" MacLean.

Outfitted with the new "sticky rubber" climbing shoes, a fresh group of faces began to appear in the Woods. The newcomers were led by Ed Sewall, who had started climbing in Connecticut some years previously and was living on the East Side of Providence, and Rhode Island native, Andrew Sornborger a recent graduate of Dartmouth College.

John MacLean, virtually the last of the Rhody Loady's who still frequented the Woods, took on the mantle of mentor to many incoming boulderers at this time. He introduced Sewall and Sornborger to the Rhody Loady testpieces, as well as continuing to climb at the forefront, constantly creating new problems. During this period an often overlooked accomplishment was his ascent of *The Scoop*, B3, still regarded as the most technically difficult problem at Lincoln Woods! This desperate fingertip sequence has seen only a handful of ascents since its creation.

After ticking off many of the older testpieces the youthful Sewall and Sornborger turned their attention and energy to the previous generation's nemesis, the *Try Again*, a notorious problem which had repelled attempts for years. After weeks of effort, Sewall stuck the problem with a heinous swinging lunge to the precarious final bucket. Sornborger, not to be outdone, had been working on a static sequence, this went a few weeks later after he realized he could send it with no left shoe! With the completion of this problem, a psychological breakthrough occurred shattering the limits of the previous generation and giving a new impetus for the future. The next generation had arrived.

Following the ascent of the *Try Again* and the appearance of an article in "Climbing" magazine, the Woods began to see a growing influx of boulderers from farther afield than was common previously. Bouldering at and boulderers from Lincoln Woods were starting to be recognized as a distinct piece of the fabric of northeastern climbing.

A number of other significant problems at this time were MacLean's *The Hole*, 5.12 on the Big Friction, Sornborger's *The Blacksmith*, 5.11 TR at Lost Crag, and Sewall's *Traverse*, 5.12 variation, at The Cave (a problem which began interest in this previously undeveloped area).

Pumping Plastic 1988 - 1992

As the 80's ended and the 90's began, two factors came into play at Lincoln Woods, as well as in the outside climbing world: First, boulder problems began to take on a different character with endurance and strength joining forces with technical difficulty. Second, climber's abilities were greatly enhanced by the year round training possibilities afforded by the new climbing gyms that began sprouting up throughout the country. New faces were seen regularly at the Woods with the opening of the Rhode Island Rock Gym and other New England gyms. Now, when it rained the crowd went indoors and springtime was no longer a warming up period.

Mark Sprague, a local who began frequenting the Woods during this period was immediately recognized as having huge potential and was soon cranking the hardest routes and putting up creations of his own. Sprague's *Loady's Dream* (originally envisaged by Steve Johnson, another important contributor to Woods bouldering) was the progenitor of a growing number of "enduro" problems. Continuing to contribute at the leading edge, MacLean established a growing set of these new style routes, including the *Squeeze Traverse*, B2 and the *Aid Traverse*, B2 on the Egg and *Whitey's Traverse*, 5.11+ on the Sit Down Boulder.

This period also saw a renewed interest in bouldering at the Woods by longtime Rhode Island climbers, the Smith brothers, Ward and Chris. Their interest would subsequently usher in the modern Lincoln Woods bouldering style.

The Modern "Enduro" Age 1993 - present

What began at the turn of the decade as a new style boulder problem (Enduro) has turned into the defining feature of modern Lincoln Woods bouldering. Problems are characterized by endurance and technical difficulty. As always, John MacLean has again made the transition, as exemplified by his first ascent of the *Sit Down Variation*, 5.13d, of the *Try Again*. Ward Smith's *Dream On variation*, 5.13d, of *Loady's Dream* is another example of the modern power endurance style at the Woods.

With the 1994 visit by John Sherman and subsequent publication of his extensive bouldering guide to the United States, Lincoln Woods finally achieved the recognition as the bouldering destination envisaged by Baird two decades earlier. It should be noted that, among other achievements during his visit, Sherman flashed the *Try Again* and did *Loady's Dream* after only two days of effort, as well as sending numerous other Lincoln Woods testpieces.

The 90's has also seen the infusion of more new blood at Lincoln Woods. Perhaps the best example of this is the recent problem *Gast Off*, 5.13 put up by teenager Ryan Durocher, one of the up and coming new faces at the Woods.

Further problems of note during this period are Mark Sprague's *Try Again Variation*, 5.13d to the *Try Again*, Sornborger's *Just Do It*, B2 on the Try Again Boulder, Bill Patton's *Hard Christian*, 5.13a at the Cave, Durocher's *Loady's Zen*, 5.13 on the Try Again Boulder and Chris Smith's *Finger Grit Variation* 5.12 on the Heart.

Lincoln Woods Rock Climbing / Bouldering Guide

About this guide and the boulders listed

The order of the boulders as listed in this guide represents an attempt to establish natural circuit groupings and should facilitate the ease with which this book might be used.

All the climbing /bouldering in Lincoln Woods State Park is found on the north and west side of Onley Pond. Because of their locations away from the park's ball fields and beaches the boulders can be quite private and even secluded. Approaches are generally very casual with many of the boulders being close to or right off the road. Short walks will bring enthusiasts to even the most remote boulders.

A visitor once remarked how pleasant it was to boulder in the park because of the "human scale of the boulders". Landings are generally good with many of the boulders not much above 10 or 12 ft high. There is one notable exception (Goat Rock, 9C) where a top rope is usually used. Of course there are other boulders throughout the park that do not meet the "human scale" criteria and where failure on a problem without a top rope or poor spotting could have dire consequences. Good judgement has always been the better part of valor.

Due to the relatively low overall boulder height, many individual problems are frequently linked together with others, thus, a little imagination can bring endless personal creations on most of the boulders. Because of this unique feature the park has been referred to by many visitors as "Linking Woods State Park".

Note: Although no known historical accounts of sport bouldering or climbing activity in the park has been found other than that which the author and this guides' contributors have compiled over the past 29 years (1970-1999), it would be presumptuous of this author to believe all the boulder problems listed in this guide are correctly credited to their first ascensionist.

Welcome to the Boulders of Lincoln Woods State Park: The Biggest Little Routes in the Union!

Tombstone Boulder

As you enter the park from Rte 146 turn right just past the information booth. The Tombstone is the massive boulder on the left with numerous moderate to easy routes on the backside. If you decide to climb to the top, caution and control are a must, especially during the descent.

Parking: RP

Road Face

This is the small overhanging face that looks out on the road.

Tombstone Nose, 5.10

Ascend the Nose on the left end of the overhanging road face. One of the last problems put in by Baird. FA Paul Baird 80-83

Final Days Mantle , 5.9+

To the right of the nose ascend overhang up to horizontal crack and mantle. Put in the same day as the Nose. FA Paul Baird 80-83

Tombstone Traverse, 5.12

Start at the far right hand end of the overhang at a small horizontal crack. Finger traverse left along the lip of the overhang. Finish on the Nose. FA Mark Sprague 94-96

Big Tombstone Face

The large overhanging face with a tree stump at the left end.

Over Forty, 5.10+

Start at the right side of the "Big Tombstone Face" at an obvious weakness 10 feet left from the "Tombstone Nose". Climb up the crack and through the cleft. The final problem in the park created by Paul Baird. The first move off the ground was later added by John MacLean. FA Paul Baird 80-83

Variation#1, 5.10+

This was the original start. Step off the sloping boulder low on the left and ascend Over Forty. FA Paul Baird 80-83

Whitey's Top Rope, 5.11 TR

Start above the tree stump. Follow thin cracks and edges to obvious Vee notch on top. FA John Mac Lean 80-83

Dead Straight, 5.11 TR

Start same as Whitey's Top Rope. Diagonal right up to highest point of the face. FA Andrew Sornborger 87-89

The executioner, B2

Start at the far left hand end of face under the overhang at the sharp edge. Extreme boulder moves left under the overhang eventually joining Brass Direct. FA Bill Patton 94-96

Brass Direct, 5.10+

Start on top of the shelf boulder below the overhang. Awkward liebacking off of flakes under overhang allows a reach to lip. Reach high above lip into corner and using small holds lunge or static for the traverse edge. FA Paul Baird 77-79

Chucky's Brass Neck, 5.9+

Start standing on top of the lower boulder above and behind the overhang. Hand traverse right, out and around the overhang. Hand traverse right following the edge of the overhang. Definitely not for the timid. After you go around the corner it does let up, but don't look down and do not fall. FA Chuck Boyd 77-79

Inside Face

Below and left of the Brass Neck Overhang start is a steep black face.

Seven Pulls, 5.7

Climb the short face using a variety of good holds. FA Paul Baird 70-73

Bucket Wall

The long high sloping back wall of the boulder characterized by two trees. Starting at the far left end are some moderate routes (5.3-5.4). They become noticeably harder the further right past the first tree one moves (5.8-5.9) Continue right to the overhanging bucket wall at 5.5 -5.7.

The Tomato Group

Ease of access and parking has certainly made this one of the most popular groupings in the park. For over twenty-five years "The Tomato Group" has served as either a starting point or an exhaustive ending for many Lincoln Woods bouldering circuits.

Parking: TPL, CGG

Tomato Boulder

Located directly across the road from the Tomato parking area on the right side of the eroded horse trail. Throughout the 1970's this boulder was one of the most popular in the park. Although the base is clean, the sloping nature of the landing and the high cruxes calls for commitment from the climber. Spotters are helpful.

Left Face

The left face of the boulder with a wide traverse ledge at mid height.

The Big C, 5.7-

Start on the right side of the face. Easy climbing straight up to the large lower traverse ledge and continue face climbing to a mantle at top. A fall from the last move is not advisable. Hidden finger jams on top named this problem. FA Paul Baird 70-73

Variation #1, 5.8

Eliminate top jams and palm mantle over top. Other problems to left are at similar rating. FA Paul Baird 74-76

The Nose, 5.9

Start on the ground directly below a right facing corner. Straight up nose using the finger flakes and jams. Avoid steeping left on to the traverse ledge. Good example of the L Woods grade standard. FA Paul Baird 70-73

Main Face

The high black face looking out at the road with a quartz dike running diagonally across it.

Rosie Flake Variation, 5.10

Straight up overhanging face just right of the "Nose". Name comes from the color of a key razor flake. Avoid leaning back on the tree. FA Paul Baird 74-76

True Original, 5.6+

Start in center of face and diagonal left on good holds and liebacks up to top of face. Escape left to upper traverse ledge is standard finish. A problem that feels good. FA Paul Baird 70-73

Variations, 5.7-8

Ascend straight up from the left of True Original start. FA Paul Baird 70-73

The Big Tomato, 5.10+

Start same as True Original . Stray right to quartz dike using small horizontal face holds and go to the top. This was considered a breakthrough problem in its day. Named after the way the first ascensionist looked completing this problem. FA Paul Baird 74-76

Tomato Direct, 5.11

The drop of water line. Start right of Big Tomato and head straight up face on sharp miniscule holds. An early John MacLean fingertip board problem. FA John Mac Lean 77-79

Finger Hole Direct, 5.11

Start same as Tomato Direct. Lunge up right to finger hole in horizontal crack. Continue straight up face from hole using small holds on left. FA Paul Baird 74-76

Variation #1, 5.11

Static up right to finger hole. FA Paul Baird 74-76

Geoff Tabin Memorial, 5.10+

Start on either the right or left and traverse the lower portion of the boulder using small sharp flakes. FA John MacLean 80-83

Right Face

Follows the upward sloping ground to the bottom of the grey slab.

T Square, 5.10+

Start halfway up slope on right side of boulder. Hand traverse horizontal crack left rounding the corner using finger hole crack. Continue up finger hole direct. Avoid using ribs & knobs on upper right corner. FA Paul Baird 74-76

Variation Start, 5.9

From start of sloping ground pull straight up on small fluted holds. FA Paul Baird 74-76

Variation finish, 5.10

Use ribs & knobs on upper right corner. FA Paul Baird 74-76

Unused Mantles, 5.9+

Start anywhere on sloping ground and climb straight up. Mantle onto Slab. FA Paul Baird 74-76

Head Left Young Man, 5.10+

Start Same as T Square. Traverse left across face on small holds to Original Route. FA John MacLean 77-79

Head Right Young Man, 5.10+

Start at True Original Route, traverse right across face on small holds to T Square. FA Paul Baird 77-79

Tomato Slab, III

Climb up slab on right side of boulder. Stay far left to increase difficulty. Good for beginner's. FA Unknown

The Baby Tomato

Located on the same side and down the road from the Tomato. Not often visited; however it should be, as the problems are for real.

Road Face

No More Saplings, 5.8

Start behind two trees (formally saplings) growing next to the right side of the road face. Ascend boulder. This problem might not last as the trees grow larger. It is still possible as of publication to do this problem without touching your back to the trees. FA Paul Baird 74-76

Perfect Corner, 5.9+

Start 4' left of trees and ascend the perfect small right facing corner. Doesn't always go perfectly. FA Paul Baird 74-76

Neil's Arches, 5.10

Using small finger ramps and holes get to the arch and struggle. FA Neil Pothier 74-76

Fallen Arches, 5.11

Start on the left face and ascend corner and face. FA John MacLean 77-79

Loads of Fun, 5.5-5.8

Ascend the left side of face with many holds and variations. FA Rhody Loadies, 74-76

Loaded Nose, 5.9

On the back of the boulder at the right end ascend using nose and face. FA Paul Baird 77-79

The Tomato Fetus

Between the Tomato and the Baby

Pebbles Revisited, 5.8+

Ascend the fluted road face. FA John MacLean 77-79

All Feet, 5.5

Ascend face to the right on big holds. FA Paul Baird 70-73

The Tomato Overhangs AKA Practice Area

Across from the Tomato Parking area head uphill to the left of the eroded horse trail. The Tomato overhangs are made up of three separate sections. The Tomato Overhang & Face, Mack's Tomato Overhang, and the Big Tomato Overhang .

Tomato Overhang & Practice Face

This is the first rock outcrop you see at the top of the trail.

Practice Face

The right side of the rock band

Loady's Dream, 5.12d

The testpiece of the 1990's. Start at the far right end of the face on a round bucket. Traverse at body height to Big Flake. At sharp point 3/4 of the way up the flake join the Iron Cross and continue traversing . Finish up on Fish Crack. FA Mark Sprague 90-93

Variation, #1 Dream On, 5.13c

Starting at the Big Flake and using only the bottom of the flake at start, traverse low to the left on mini finger holds. Join back up with Loady's Dream. FA Ward Smith 94-96

Variation, #2 Big Dreams, 5.13b

When you reach the Fish Crack continue traverse left. This extreme ending completes the Dream and makes for probably the hardest of the new "enduro traverses" in the park. Ryan completed this variation as a parting gesture before moving away from the area. FA Ryan Durocher 94-96

First Reverse, 5.8+

Start on far right end of good horizontal crack that splits the face. Traverse crack right to left around the boulder to the Tomato Overhang. Head back or top out. Early pre-Mack Johnson training routine. FA Paul Baird 70-73

Knee Bend, 5.8

Start 10' left of Loady's Dream just left of a small bulge. Using a sharp foothold on the bulge reach high for holds and pull. FA Paul Baird 74-76

Variety Face, 5.8+-5.9+

Start left of Knee Bend and climb face in a variety of ways using small sharp finger flakes. Hard off the ground but worth the effort. FA Paul Baird 74-76

Beginners Delight, 5.4

Follow cracks, knobs, and flake holds in the center of the face to the top. A lot of variety in such a short time. FA Paul Baird 70-73

Flaky Face, 5.9

Left of the Beginners Delight ascend steep face on small good holds. FA Paul Baird 74-76

Sitting Bubba, 5.11+

Start as a sit down left of Flaky Face and ascend face to horizontal crack. FA Bill Patten 94-96

Tomato Overhang

The left side of the rock band

Flake, 5.7

Climb the obvious large flake starting on the right side. FA Paul Baird 70-73

Variation #1, 5.8

Part way up the Flake reach high to the right and ascend face to horizontal crack on good sharp holds. FA Paul Baird 74-76

Left Flake Direct, 5.8

Start left of the flake. Ascend the face on small holds and horn sometimes using the center of the flake for a wild heel lock, reach the horizontal crack. Not very popular because it is not much of a problem but can be tricky. Paul Baird 74-76

Ward's, B2

Start under the Big Flake. Undercling flake and do some wild hooks and inverted laybacks to ascend center of flake to get to easier ground. Power, Power, Power! FA Ward Smith 94-96

Overhang Direct, 5.8+

Start at the overhang below the left end of the "First Reverse" and using the sharp horn static straight up to good holds. FA Paul Baird 70-73

First Traverse, 5.8

Start under the overhang 6' to the left of the Overhang Direct. Follow slanting crack up right to sharp holds and mantle the top or continue traverse to the right. The first problem on the overhang. FA Paul Baird 70-73

Another Neil Finger Peel, 5.11

Between the Fish Crack and the First Traverse ascend the overhanging face on small sharp holds. FA Neil Pothier 80-83

Variation #1, 5.12

Start as a sit down. Ouch! FA Chris Smith 94-96

The Great Thanksgiving Smoke Out Massacre, 5.11

Start on the fish crack and traverse low under the overhang and join the First Traverse. In the 1970's R.I. climbers would faithfully meet in the park each Thanksgiving morning to boulder and develop an appetite. This traverse can make you feel like a turkey if you're not ready for it. FA Chuck Boyd 74-76

Iron Cross, 5.12

Start on the Flake and continue from top to left reaching obvious low horn. Reach way left (iron cross) to crack and continue left ending up with an ascent of Fish Crack. Part of this problem is the reverse of the Thanksgiving Smoke Out. A Loady dream is born!
FA Neil Pothier 77-79

Fish Crack, 5.9

From a sit down start, climb the crack on the far left end of the overhangs. Finger jam and lieback up. Often wet and full of fish. FA Paul Baird 74-76

Mack's Tomato

Located just below the Tomato Overhangs. A variety of direct problems can be found all across the length of the face at varying levels of difficulty.

Mack's Traverse, 5.10+

Using horizontal cracks and holds at mid height traverse from right to left. If you have the guns, head back. For some unexplained reason this very obvious problem waited for Mack. Very popular hardman's training problem. FA Mack Johnson 80-83

The Minimizer, 5.11

Starting from the right end of Mack's Traverse use the last big holds on Mack's and then avoid the next hold on Mack's and traverse a line above following a smaller crack system from right to left. An even harderman's training problem. FA Bill Patten 94-96

Big Tomato Overhang

This is the largest of the Tomato Overhangs and is found below Mack's Tomato.

The Edge, 5.8

Start just below saplings on sloping ground on the right side of boulder. Traverse up left using the sharp holds on the top edge and face. FA Paul Baird 70-73

Cracked Fingers, 5.9

Start same as the Edge. Hand traverse left on good holds in short horizontal crack. As the crack fades reach high to sharp small corner above and go for the top. FA Paul Baird 70-73

John's Traverse, 5.9

Start same as Cracked Fingers. Continue traversing left and join Overhanging Jugs. FA John MacLean 74-76

Direct Corners, 5.10+

Start directly below left hand end of horizontal crack on Cracked Fingers. Ascend straight up to corners and top. FA Neil Pothier 74-76

Overhanging Jugs, 5.8-

Start in center of overhanging face. Ascend on big curved and horizontal handholds to top. The jugs keep coming; however the finish can be scary. Spotters are recommended. FA Paul Baird 70-73

Neil's Lunge, 5.11+

Start 2' left of Overhanging Jugs at the big curving handhold at face height. Ascend on small holds to a small right facing corner. First done as a lunge after repeated attempts and later repeated, casually static. FA Neil Pothier 80-83

Cave

A plethora of sit down problems have been created below the left overhanging side of the outcrop.

Sprague's Sit Down, B1

Start as a sit down 4' left of Neil's Lunge. Strenuous moves using fluted ribs under the overhang takes you out to the face. Traverse right and join Neil's Lunge or Overhanging Jugs. FA Mark Sprague 90-93

Sewall, 5.12

Start same as Sprague's Sit Down. At lip traverse left and join New Directions route. FA Ed Sewall 87-89

New Directions, 5.11+

Start at lip 2' left of flutes and ascend on sharp finger holds reaching high for short horizontal holds. With both hands on hold go for the top. FA Ed Sewall 87-89

Popular Overhang, B1

Start as sit down. Follow small crack system out to lip. Hand traverse left. FA ? 90-93

Last Sit Down, 5.11-

At left end of boulder. Follow obvious flakes and corner to top. FA John MacLean 87-89

Gast Off, 5.13

Start same as "Last Sit Down". Traverse sharp underclings right to "Spragues Sit Down" and finish up on "Neil's Lunge". Although this uses some holds from other nearby problems it really is a distinct line. The name comes from the extreme opposition moves in the middle of this problem and is reminiscent of an old Gaston Rebuffet photo. FA Ryan Durocher 94-96

Variation #1, 5.13-

Finish up on New Directions. FA Jeff Barchers 94-96

Full Traverse, 5.12

Traverse middle of boulder from right to left. FA ? 94-96

Lily Pond Boulder

As the name implies this two boulder group is located near the shore of the small pond below the Tomato Overhangs.

Left Face

As you approach downhill from the Big Tomato Overhang this is the first section (left of the Big Prow)

Steve's Problem, B2

Ascend left overhang.

FA Steve Johnson 83-86

Big Prow

The obvious prow sticking out towards the lily pond.

Lily Pad Problem, B3

Start slightly right using small horizontal crack reach for pockets and lunge for the top. Practice levitation skills. FA John MacLean 77-79

Arching Flake, 5.10+

Ascend flake on right of Prow. Don't step back onto the lower boulder behind you. FA Neil Pothier 77-79

Variation #1, 5.10+

Hand traverse crack. Step off onto shelf when you feel the need or finish up on sharp holds above. Keeping away from the lower boulder is as hard as the problem. FA Paul Baird 77-79

Turtle Rock

Located to the right of the Big Prow. With imagination a turtle's head can be found.

Trench Warfare, 5.11

Squiggle down into the hole below the Turtle head and climb out with a finish on Turtle Head.

Turtle Head Mantle, 5.9

Looks easy until you try it. Mantle up onto the obvious neck/head on the left side of the boulder. Other boulders are out of bounds. FA Paul Baird 74-76

Variation #1 Trench Warfare, 5.11

A strange start can be done by squiggling down into a hole below the Turtle head. Climb out of the hole and finish up on Turtle Head.

Turtle Face, 5.9+

Start at the bottom of a series of flakes which diagonals across the face. Ascend the face left of the flakes on moderate holds. Using the flakes helps considerably at the start. FA

Paul Baird 74-76

Turtle Flakes, 5.7

Ascend the diagonal lieback flakes. FA Paul Baird 74-76

Pinnacle Group (AKA Table Rock)

The Pinnacle sits on top of the hill high above the Tomato boulder. The approach is a mini version of a classic climbing approach: the uphill trudge! Follow an uphill path which starts just above and right of the Tomato. This unique grouping is made up of superb L Woods granite and as of this publication devoid of graffiti.

The Pinnacle

The large pointed boulder you see as you head up the path. The actual Pinnacle is unmistakable on the right.

The Pinnacle / Face

Pinnacle, 5.7-

Climb the short obvious crack topped off with a chockstone. Using the sharp nose holds on the right will help the start. Try a straight jam, next time a lieback, maybe a stem or a combination of both! FA Paul Baird 74-76

Brownian in Motion, 5.10+

Ascend the steep face of the Pinnacle. Good face technique gives a problem for the 80's
FA Andrew Sornborger 84-86

Fins, 5.9

Right of Brownian in Motion lay back in balance the sharp arete. FA Bob Boehringer
87-89

Pinnacle Scoop, 5.11+

Left of the Pinnacle climb the difficult face and obvious scoop. FA John Boehringer 87-
89

Dark Face

This is the high face split by a horizontal crack to the left of the Pinnacle Face.

Water Crack, 5.5

Climb the obvious small crack and ramp on the right side of the face. Start to the right of a small sloping rock on the left and lieback up the ramp. Go to the top or traverse the horizontal crack. FA Paul Baird 74-76

Starter, 5.7

Ascend straight up face 2' left of Water Crack. Many variations are possible. FA Paul Baird 74-76

Water Holes, 5.8

Start between the two small boulders at the base and ascend the face using water holes and small pinch holds. Reach high for the horizontal crack. FA Paul Baird 74-76

Whitey's Water Works, 5.10+

Start right of Water Crack and ascend face on tiny holds. A real test for finger tips. FA John McLean 80-83

The Edge, 5.11

Layback up arete, leaning to the left. MacLean worked this one out during a quiet period in the 80's. FA John MacLean 80-83

Split Pinnacle Face

The back side of the Pinnacle boulder is split by a massive cleft. The routes described are from right to left as you enter the cleft from the top of the hill.

Inside Edge, 5.9+

Hand traverse the top right edge of the cleft. Keep your feet inside the cleft so you will know the holds for the next problem! FA Paul Baird 77-79

Suzy Flakes, 5.11

Start inside cleft and ascend the face 3ft to the left of the edge. Climbing over a small arching overhang on sharp but tiny loose flakes with no landings makes this a very serious effort. FA Paul Baird 77-79

Suzy B, 5.12

A extreme undertaking which could require an undertaker. Ascend center of face left of Suzy Flakes on sharp flakes and small clings. Although the first ascensionist thought he was repeating a problem first done by Baird, he was too far left and too far gone to be informed otherwise. FA Chuck Boyd 80-83

Outside Edge, 5.8

Ascend the left edge of the split. Doesn't really go anywhere. FA Paul Baird 74-76

Variation #1, 5.9

Use the short finger crack just inside the split swing left into the big split. A bit contrived but it is there and there it is. FA Neil Pothier 77-79

Split Pinnacle Slab

Directly opposite the Suzy B is a nice grey slab.

Suzy Slab, III

Climb the face in a variety of ways. Nice Lincoln Woods rock.

I Lichen Ribs, 5.6

This is a route on the small face which looks out at the Table Rock clearing and is

characterized by a rib near the top. FA Paul Baird 74-76

First Table Rock

The obvious long boulder above and behind the Pinnacle Boulder.

Table Traverse, 5.9

Hand traverse the top from right to left using the crack 16" in from the lip. An easier variation is to start on the left and head right. FA Paul Baird 74-76

Table Mantles, 5.9

Typical L Wood's problem. Mantle anywhere along the overhang. FA Rhody Loadys 74-76

Nose Mantle, 5.9

Mantle the right hand end. FA Paul Baird 74-76

Second Table Rock

Located behind the First Table Rock!

Eye Holes, 5.8+

Ascend the small smooth side face with 2 holes at 4' high. FA Paul Baird 74-76

Back Face, 5.5 - 5.9

Located around the backside is a nice delicate face climbing area. Many face moves can be found here for beginner and expert to play on. FA Paul Baird 74-76

Nose

At the far left end of the Back Face is the Nose. Around the corner is a large tree and a block.

Nose Bulges, 5.9

Ascend a series of bulges (horizontal hand holds) at the far left end of the Back Face to the right of the Water Nose. FA Paul Baird 74-76

Water Nose, 5.8+

Ascend overhanging nose using wild water flakes for a start. Avoid using the rock at the base for feet. FA Paul Baird 74-76

Nose Left, 5.9

Start on block at right of large tree. Using good holds go to the top. Landing is bad. FA Neil Pothier 74-76

Penny Pincher Crack, 5.10

This is actually on the back side of the First Table Rock. A true finger crack which is rarely climbed but very satisfying when completed. Start at the left end of the crack and follow difficult but good finger traverse to the top. Stay in crack all the way to

maintain difficulty. FA Neil Pothier 74-76

Penny Direct, 5.9+

Ascend face below Penny Crack using good hold. Head right to vertical crack below the top. Avoid stepping back onto the nearby boulder. FA Paul Baird 74-76

Mother's Day Boulder

This boulder is located between the Big Tomato overhang and the Heart Boulder.

Mother's Day Problem, 5.9

Ascend the center of the steep rounded short wall. FA Chuck Boyd 74-76

The Friction Group

The popular Friction group makes for an entertaining circuit for beginner and expert alike. This grouping can clearly be seen on the road approach from the Chimney Grove Parking area. It is directly in from the Tomato Parking Lot and just above a small inlet.

Parking: TPL, CGG

JOE'S ROCK

The first boulder on the right as you walk in from the Tomato parking area.

Parking Lot Face

This is the small upper portion of the boulder as you walk in.

Quick, 5.7

Start in a few feet from the right hand edge and climb the face on good holds. FA Paul Baird 70-73

Quick Scare, 5.10

Climb the right outside edge using holds on both sides when needed. This climb is not as hard as other 10's in the park; however there is no landing. Don't fall. FA Paul Baird 70-73

Joe's Face

The high main face looking out over the inlet and road.

Whitey's Route #1, 5.10 TR

After walking under this face for years, Whitey finally dropped a rope and found two nice problems. Start 5' right of the Quick Scare and ascend the boulder. FA John MacLean 84-86

Whitey's Route #2, 5.10+ TR

Start 4' right of #1 and ascend the boulder. FA John MacLean 80-83

Commitment Crack, 5.8+

Start on boulder beneath the crack that splits the right side of the face. Step off the boulder and follow the crack and weakness to top. FA Paul Baird 74-76

No Joe, 5.9

At right end of boulder climb up through obvious weakness. FA Paul Baird 77-79

Little Friction Boulder

From the Tomato parking lot head down below Joe's Rock towards the small inlet and follow the shoreline trail. This boulder can be found on the left at the obvious natural rock constriction in the trail. Don't be fooled by the size of this boulder. It will cause big problems for many climbers.

Little Big Face, 5.9+

Climb the smooth face left of the Easy Ramp using the small solution pockets. FA ?

Easy Ramp, 5.6

Step up onto small ramp at base of boulder and reach high to the left for good finger traverse flake. Finger traverse left and mantle onto top using the blank face on the left for feet. Standing on the starting ramp is a confidence builder for beginners. FA Paul Baird 70-73

Harder Ramp, 5.8

Start same as Easy Ramp. Step up onto ramp and reach high to right and use a solution pocket and or finger holds and mantle onto top. FA Paul Baird 70-73

Variation #1, 5.8+

Eliminate solution pocket and use only holds on the right. FA Paul Baird 70-73

Variation #2, 5.9

Eliminate pocket solution and holds on the right. Palm mantle onto top. FA Paul Baird 74-76

Side Step, 5.10+

Start just right of Easy Ramp and head right and up using small foot and finger holds, exit left. Much harder in the old EB rock shoes used on the first ascent. FA John MacLean 77-79

Toe Dance, 5.10

Start in center of face three feet right of Side Step. Delicate foot and finger work gets you standing in balance. Step awkwardly right into hole and up. Took a bit of time to figure out but is easier than it looks. FA Neil Pothier 77-79

Friction Direct, 5.12

Start same as Toe Dance. Ascend straight up face. An exercise in finger and toe strength. FA Andrew Sornberger 80-83

Mack's Friction, 5.10+ Start at beginning of slope just right of Toe Dance. Ascend holes in face. Mack slipped this one in where wise men would not tread. FA Mack Johnson 80-83

Big Friction Boulder

This is the largest boulder seen from the road across the inlet. One of the largest boulders overall in the park it has a cave visible from the road near its top. This boulder is divided into three sections: The Big Easy Face, The lower Friction Face and The Upper Friction Alcove. For the lower approach, follow the inlet trail past the Little Friction for a short distance.

Big Easy Face, III

Starting high on the left, scramble up face, traversing right to cave opening. Although beginners are often found on this face it is often damp and can be dangerous. Beginners and experts alike should use caution. FA Unkown

Black Holds, 5.8

Start at lower left end of the Big Easy Face just right of a small boulder leaning against the face. Climb the series of horizontal holds always heading right. FA Paul Baird 70-73

Variation #1, 5.7-

After first moves head left. FA Paul Baird 70-73

Big Step, 5.8

Starting in middle of face step up with right foot into high hole at waist and using small finger lieback and pinch holds step up. Exit left. Can you do a one legged knee bend? FA Paul Baird 70-73

Variation #1, 5.8

Step up with left foot from the other side. FA Paul Baird 70-73

Big Hole Direct, 5.9+

From the stance of the Big Step go straight up till standing in obvious hole above. Avoid stepping off to the left. . Now you have it....now you don't. Damn. Crux is high but landing is good. FA John Raleigh 74-76

The Hole, 5.12

Start to the right of the Hole Direct and slightly left of center of the small arch a few feet off the ground. Put left foot into small hole and ascend straight up. This problem was solved after the introduction of sticky rubber Fire rock shoes. FA John MacLean 84-86

The Arch, 5.12

Start just a few feet from the end of the right side of the face. Mini curves and arches for feet and hands makes this a nasty little problem. It was a happy day when this was first ascended. FA John Mac Lean 80-83

High Traverse, 5.9+

Starting on Black Holds traverse across boulder using hole direct and diagonal up right on small holds. It is short in difficulty but high in crater potential. FA Paul Baird 74-76

Reverse Traverse, 5.10

Plink and Dink Traverse, 5.12+

Start just left of the Cave Chimney and traverse left with feet a foot off the deck. Finish on the Big Step. FA John MacLean 84-86

Cave Chimney, III

Ascend obvious chimney at right end of the Big Friction Boulder ending up in the cave. In winter this sometimes can be a mini mountaineering challenge. FA Unkown

No Landing Rights, 5.11

Ascend face left of Easy Corner start. Mr Pothier had a knack for finding the hard hidden problems. Rarely repeated. FA Neil Pothier 77-79

Variation #1, 5.10

Start on the rock at base to the left of No Landing Rights. Use the small ramp and ascend. FA John MacLean 84-86

Easy Corner, III

The obvious corner right of the Cave Chimney start. The normal descent or ascent for the Upper Friction Alcove. Often gets iced up in winter.

Lower Friction Face

Just to the right of the Easy Corner where the ground slopes down. This face is characterized by knobs and flakes near the top.

Fun Face, 5.3

Climb the face a variety of ways to the right of the Easy Corner and above the tree. Head right for increased difficulty. FA Unknown

Top Knob, 5.8

Start below the tree and stump on the sloping ground to the right of Fun Face. Layback up right on small holds and ramps. Continue straight up face using flakes and knobs. Heading left is easier. A lovely problem that gets exciting as one gets higher. Although the crux is at the beginning, take caution on the upper sections. FA Paul Baird 70-73

Tricky Ten, 5.10

Start in the center of face, 6 feet right of Top Knob. Ascend straight up face using a small bulge to start. This is one of the easiest 10's in the park. Don't ask how. FA Paul Baird 74-76

Straight Ten, 5.10+

A few feet in from the right end of the boulder ascent face. Not one of the easiest 10's in the park. FA Paul Baird 77-79

Not an EZ Wider, 5.5

Ascend the right hand nose and face right of Straight Ten. It might turn out to be not EZ but hard. FA Jim "Z" Boyd 77-79

Upper Friction Alcove

Located at the top of the Easy Corner and just off the horse trail. The overhanging alcove is actually the top right side of the Big Friction Boulder. The slab landing area here is a great place to relax and the location allows viewing of climbers on the Lower Frictions.

Edge Traverse, 5.10+

Start from a sit down at the very top of the Easy Corner and hand traverse right along the complete top edge of the boulder. Avoid placing the feet on the ramps below. Heel locks on top will make it much easier and significantly reduces the listed grade. FA Chuck Boyd 77-79

Variation #1, 5.10

Top off with a mantle anywhere you get tired. The higher you are, the more tired you become! FA Paul Baird 77-79

Neil's Sit Down, 5.10+

Start from a sit down at the left bottom end of the curving crack. Using finger jams and keeping your feet off the ramps and on the face, jam straight up through the mini notch and crank over the lip. You think it is contrived until you are working through the notch. Stay in the notch! FA Neil Pothier 77-79

Variation #1, 5.10+

When you are in the notch head right and hand traverse the edge. FA Chuck Boyd 77-79

Curving Crack, "The Wave" 5.7

Hand traverse crack and top edge from left to right. Head over top at far right end of boulder. Try no feet! Try one handed! Try start as a sit down! Come back down! Do laps! Hang! Do pull ups! FA Dan Murray 70-73

Original Mantle, 5.9

In the center of the face above the curving crack is a square bulge. Use the crack to start and reach up to bulge with a hand on each side and crank. An oldie but a goodie. FA Paul Baird 70-73

Variation #, 5.9

Use the sharp horizontal holds on the right. FA Paul Baird 70-73

Variation #2, 5.9+

Eliminate the bulge and the sharp holds to the right. Palm mantle to top. Paul Baird 70-73

Tip Off, 5.9

Start standing on the ramp in the center of the overhanging face at the right end of boulder. Lunge up to the highest point of the overhanging face and mantle to top. Basketball players are at an advantage. FA Paul Baird 74-76

Variation #1, 5.10 Start same as Tip Off. Using reverse thumb and palm pressure extend to top without lunge. What is your "ape index"? FA Paul Baird 74-76

Short Man's Traverse, 5.6

Start on left side of ramp crouched down below the curving crack. Traverse low to the right. After a tricky move around a corner pull up over the small overhang at its far right end. This is much harder than you think. The exposure adds another dimension! FA Dan Murray 70-73

Ship's Prow Boulder

A good selection of moderate routes coupled with excellent landings and good rock makes this a very popular boulder for beginners. From the Tomato parking area follow the horse trail which leads past the Upper Friction Alcove. A short distance past the alcove turn left on a path into the woods.

Parking: TPL, CGG

Prow Face

This is the face you first approach as you walk in on the path.

Magellan's Failure 5.2-5.10+

Start at the left end of the Prow Face and traverse to the right around the boulder. Go as far as you can. A complete circumnavigation awaits a first ascent. Currently the end is very close to the beginning; but only after much climbing and no going over the top!

Sadly some trees were cut down to assist FA attempts! Almost FA Brian Boyd, 77-79

Left Gangway, 5.3

Ascend easy corner and crack on the left center of the face. Beginners delight! FA Unknown

Right Gangway, 5.4

Ascend somewhat higher corner and crack to the right of Left Gangway. FA Unknown

The Prow, 5.5

Start below the highest point of the prow and using the horizontal crack and small holds ascend straight up to top. Avoid the temptation to step left in the crack. Balance is required if you do it right. FA Paul Baird 70-73

Steerage, 5.10+

Start as a sit down under the overhang just to the right of the Ship's Prow. Using small horizontal cracks and holds, ascend out and join the Prow. FA Neil Pothier 77-79

Variation #1, 5.11

From start move right and traverse low to the Black Mantle. This can also be reversed at the same grade difficulty. FA ?

Easy Mast Climb, 5.4

Start in crack system to the right of steerage. Climb good cracks and holds to top. FA Paul Baird 70-73

Black Barque Face

Continue to the right around the Ship's Prow past the Easy Mast. This face is characterized by a large scoop shelf on the left and a crack running across the face ending high on the right above the shelf.

Reverse Jam, 5.7-

Follow obvious crack running across and up the face from right to left. The jams and liebacking onto the scoop shelf are classic. Beginners and intermediates should take care and be aware of the height of this crux. FA Paul Baird 70-73

Black Mantle, 5.8

Mantle onto scoop shelf to the left of the Reverse Jam. Avoid using the Reverse Jam crack. Paul Baird 70-73

Variation #1, 5.7

Use the Reverse Jam crack to aid the mantle. FA Paul Baird 70-73

Black Barque Direct, 5.10

Straight up the domed highest point of the face to the right of the Reverse Jam shelf. Stepping left on the Reverse Jam shelf makes it easy; however using the crack for the feet makes it very hard. A bit contrived but very scary. FA Paul Baird 77-79

Hidden Step, 5.8

Start in the center of the face and climb up to low horizontal crack. Traverse right and reach high to hidden rounded small grit edges. Step up on a very small crystal just below the rounded edge of face. A hole may help for a toe placement higher up. A very nice sequential problem which always requires thought. FA Paul Baird 74-76

Easier Step, 5.5

Start near the right end of face and ascend the gritty downward sloping top. FA Paul Baird 70-73

Stumps, 5.4

Climb rock around the corner from Easier Steps and above the old tree stumps. This used to be the easy descent before the trees were removed. FA Brian Boyd 77-79

Try Again Boulder

From the Ship's Prow continue downhill through woods for 100 yds on a path to a large boulder. A large boulder whose historic significance will always be guaranteed by its namesake problem.

Parking: TPL, CGG

Try Again Face

The first face you come to as you approach from the Ship's Prow Boulder

Edge Traverse, 5.9+

Start on the left end of the face and hand traverse right using the top of the boulder. FA Paul Baird 77-79

Variation #1, 5.10+

Just before the top continue right and join the Dangerous Mantle. Very serious after you leave the edge. FA Neil Pothier 77-79

Try Again, 5.12

Certainly one of the most famous problems in the park. This is the problem that launched a thousand slips. Everyone knew it would eventually go, the question was when and by whom. Ed Sewall finally found the key in 1983. Ascend the overhanging face using small cracks and holds. First done with a lunge and almost immediately followed by a static ascent. Marginally easier for tall people.

FA Ed Sewall 80-83

Variation #1, 5.13

Start the Try Again as a sit down at bottom of finger crack, traverse right and complete the Try Again. It is only appropriate that John MacLean should have done this variation after his own extended efforts and the encouragement he gave to others during attempts to do the FA of the Try Again. FA John MacLean 94-96

Variation #2, Straight Again, 5.13c

Ascend the Try Again to where it heads left. Continue straight to the top. FA Andrew Sonborger 87-89

Variation #3, 5.13d

Using lower holds on Try Again, ascend up and right avoiding all reasonable holds, finish through small open book. Don't fall at the finish.

FA Mark Sprague 94-96

Just Do It, B2

Start at the bottom of the sit down variation (#1) of the Try Again, on micro holds, ascend left and up to the lip and finish over the lip. Guaranteed to improve your technique on small holds. FA Andrew Sornborger 90-93

Dangerous Mantle, 5.9

Start right of the Try Again where the series of right slanting cracks begin. Climb straight up to a mantle onto a large shelf. The landing was impossible at the time of the 1st ascent; however large boulders at the base have since been removed making this substantially less dangerous. FA Paul Baird 74-76

Variation #1, Lady's Zen, 5.13

Start as a sit down. FA Ryan Durocher 94-96

Strolling, 5.8

Start same as Dangerous mantle. After the first moves head right onto the obvious ramp and walk up. This is not always a stroll, but it is a classic. FA Paul Baird 70-73

High Crack, 5.8

Start in the higher of the two cracks that split the right side of the face. Hand traverse the stroll ramp. FA Paul Baird 70-73

Between the Lines, 5.9

Traverse the face between High and Low Crack. FA Chuck Boyd 74-76

Low Crack, 5.7

Hand Traverse the lower of the two cracks. FA Paul Baird 70-73

Variation #1, 5.11

Start as a sit down. FA ?

Blow Up Face

Just around to the right at the right end of the Try Again Face.

Blow Up, 5.10+

Start in the center of the white rock. Spread arms and grab a pinch with each hand and crank. FA Chuck Boyd 77-79

Variation #1 Throw Up, 5.11

Start as a sit down using a hold on Pete's Traverse. FA ?

Pete's Traverse , 5.12+

Start just right of Blow Up using horizontal handhold at chest height. Traverse right on good holds to the Nose. Without using Nose arete ascend the left face. The first ascent was flashed! FA Andrew Sornberger 90-93

Reverse Pete's, 5.12+

Start sitting on rock at base of Nose. Traverse left and finish on Blow Up. FA John MacLean 94-96

Knobby Tree, 5.8

Start directly below small tree growing near the top of the face and ascend on sharp holds to the tree. FA Paul Baird 70-73

Cracked Face, 5.8+

Start same as Knobby Tree. Use the horizontal crack and ascend to good holds high to the left. Traverse left staying in crack or continue up on good holds to the very top of the Strolling ramp. FA Paul Baird 74-76

Nose Left, 5.8+

Climb face just left of the Nose on sharp holds. FA Paul Baird 74-76

Nose, 5.9

Start at the far right end of face at the obvious nose. Using good holds on both sides of the nose and good holds on the nose reach high for very sharp holds and go to the top. FA Paul Baird 74-76

Loose Wall

Nose Right, 5.9

Climb the overhanging wall just right of the Nose. FA Paul Baird, 74-76

Loose Mantle, 5.6

Start in the center of the overhanging dirty face. Ascend on sloping good holds directly to top. FA Paul Baird 70-73

Downward Mantle, 5.7

Start same as Loose Mantle. Diagonal left near the top and using a loose block on top, mantle. Be careful on the last move. FA Paul Baird 70-73

Never Tried Boulders

Located below, above and over from the back of the "Try Again Boulder". Although these three boulders have a few nice problems the name tells it all.

The Below Boulder

Located right behind and below the Try Again Nose.

Hidden Crack Traverse, 5.7

Start as a sit down at the far left end and hand traverse the crack. Continue on using the top. FA Jim "Z" Boyd 74-76

The Above Boulder

At the back of the Try Again a boulder sits up above in the woods.

Wonder Face, 5.7

Ascend the face using the arching holds. FA Paul Baird 74-76

Any Wonder Face, 5.6

Just left of the sapling step off the rock and ascend the face using sharp holds. FA Paul Baird 74-76

Wonder Nose, 5.9+

Just right of a small sapling ascend the nose. The fissure crack helps at the start. FA Paul Baird 74-76

Fissure Fun, 5.8+

Ascend the shallow crack right of the Wonderful Nose. FA Paul Baird, 74-76

Simply Layback, 5.5

Just right of Fissure Fun lieback up a nice edge. FA Paul Baird 74-76

The Over Boulder

The large boulder diagonally over from the back of the Try Again.

Same Old Thing, 5.9

Start on the right side and ascend on small round bulges to top. Many moves in Lincoln Woods are just like this. FA Paul Baird 70-73

Easy Try, 5.6

Left of the Same Old Thing ascend the concave face. Make it as hard as you wish. FA Paul Baird 74-76

The White Whale aka "Whitey's Whale"

This infrequently visited boulder has currently only three problems and two of them are extreme. Follow the horse trail from the Tomato Parking area a short distance past the turn off for the Ship's Prow. The Whale is on the right of the trail.

Parking: TPL, CGG

Ahab, 5.9

Start 8' from the left end of the whale and ascend up and to the right on small delicate holds. FA Paul Baird 74-76

Whitey's Whale, B1

Four feet right of Ahab a series of mini tip mantles and creative footwork make this a problem that has sunk many Ahabs. FA John MacLean 77-79

Mack's White Whale, B1

Mack Johnson severely injured his shoulder completing the 2nd ascent of Whitey's Whale. After many weeks of recovery he returned and struggled with his own White Whale. Start 4' right of Whitey's Whale. FA Mack Johnson 77-79

Whale's Tale

Opposite the White Whale above 2 cement footings. For many years this was mistaken for the White Whale. A nice boulder with a popular face for beginners and intermediate climbers. Ascend the face in a variety of ways. Many of these problems have been done one handed by Andrew Sornberger. A sit down crack can be found on the right hand end of the face and sit down starts have been created for the face as well.

Parking: TPL, CGG

Little Yosemite

One of the lower boulders in the guide. Located off the horse trail on the left 15' past The White Whale at the junction of the fire road.

Fist Crack, 5.9+

A very short "sit down" problem with no real value other than it is somewhat reminiscent of many fist cracks in Yosemite Valley. FA Paul Baird 74-76

The Gift, 5.12

Right of Fist Crack is an overhanging vee. FA Ryan Dourocher 97-

Peace Dove Group

Perched high on a granite slab the two boulders which make up the peace dove group offer some of the coarsest grained boulders in the park. If your fingers can take the punishment, these rocks offer up some classic problems. In recent years the park has chosen to misuse this lovely area and has abandoned some equipment nearby; however the top of the Peace Dove remains a great place to view a sunset after an afternoon of bouldering.

Parking: TPL, CGG

Peace Dove Boulder

Peace Dove Face

Peace Dove, 5.9

Ascend the face with a peace dove painted on it. Start on right side of face and step up and palm the down sloping coarse shelf, traverse left and reach high to rounded vertical edge and lieback to top. The lieback moves are classic. FA Paul Baird 74-76

Variation #1 5.9

Ascend center of face straight up to rib and lieback to top. Try it one handed! FA Paul Baird 74-76

Variation #2 5.10+

Eliminate lieback and mantel directly up to the top. This is hard! FA Mack Johnson 80-83

Olive Branch, 5.9+

Start on the right hand end of Peace Dove face and ascend right using the small series of horizontal finger and pinch holds on the down sloping face. Rough on the tips but well worth the effort. FA Jay Willis 74-76

Variation #1 5.10+

Using small fissure on left ascend up left to mantles and top. With callous tips there are no rips! FA John MacLean 77-79

Descent Face

To descend: Using sharp holds on top, lower off the back face and find good footholds. Step (jump) across to the Peace Prize boulder or continue to down climb the face. This face has a series of easy to moderate problems starting at the right end and ending at Bragg's Grab. Around the corner the right edge of the Peace Dove face can be ascended or descended.

Bragg's Grab, 5.10+

An occasional park visitor throughout the 1970's, Shawangunk climber, John Bragg is the only non local to receive credit for a first ascent during this period. Start on the far left hand end of the back (descent) side of the boulder. Ascend the face on extremely sharp razor like holds staying just right of the left edge. Near the top reach around to small sharp holds on the left and swing around corner. Reach high to a cluster of fluted sharp holds and crank for the top. After the swing left the landing is very bad. FA John Bragg 74-76

Variation #1, 5.10+

Start on slab directly below overhanging end of face. Using the right edge and small flakes ascend to fluted sharp holds of Bragg's Grab and crank for the top. FA ?

Peace Prize Boulder

The sister to the Peace Dove.

The **Sunny Face**; This steep face is on the opposite side of the boulder from the obvious descent slab and makes for a pleasant intermediate workout with many variations.

Sunny Face Right, 5.8; Ascend face on sharp holds. FA Paul Baird 74-76

Sunny Face Center, 5.7: FA Paul Baird 74-76

Sunny Face Left, 5.8: FA Paul Baird 74-76

Overhanging Corner, 5.9+

Starting at the far left overhanging side of Sunny Face use creative toe lock and pull up on small sharp holds on Sunny Face Left. Reach high for the top and good holds. FA Paul Baird 74-76

Training Pumps, 5.9

Start to the left of the Overhanging Corner squeezed by the Peace Dove boulder and pull up on sharp holds in a left facing corner. Reach high to top. Do pullups off the top or midway in corner. FA Paul Baird 74-76

Nobel Traverse, 5.9

Traverse from the right end of the Sunny Face around to the Training Pumps. FA Paul Baird 74-76

Descent Slab

Assisted Mantle, 5.8

Start at the far left end of the descent slab left of the tree. Using a shelf down low for

your feet reach high slightly left of descent face and crank a sharp rib to a mantle. FA Paul Baird 74-76

Unassisted Mantle #1, 5.10

Start left of Assisted Mantle. Reach high on face and crank to a mantle on small holds below a horizontal fissure. FA Chuck Boyd 77-79

Unassisted Mantle #2, 5.10 Move 4' left of #1 and do the same. FA Chuck Boyd 77-79

Unused Corner 5.10+

Start just around the corner from the far right hand end of the Sunny Face. Lieback and crimp up the edge and ascend the right face. Not an easy problem and rarely repeated. FA Paul Baird 74-76

Harder Tips, 5.10+

Start left of Hard Tips and ascend straight above crack with a hard mantle onto slope. FA Paul Baird 77-79

Hard Tips, 5.10

Start same as Unused Corner. Head right on knobs and flutes above water holes and crack up onto the sloping face. Nasty. FA Paul Baird 77-79

Lakeside Boulder

Located very close to the Lake and somewhat hidden. This is a nice boulder for all levels with lots of easy variations and a few hard ones as well. Walk towards the lake from the Whale Pod area and you will hit the Lakeside.

Coke Boulder

Often overlooked due to its out of the way location. This big boulder is located down near the lake and offers solitude as well as unusual problems on good rock. Most starts are from the ground and include the short outcrop the boulder sits perched upon.
Parking: TPL,CGG

Nervy Nine, 5.10

Originally rated a 5.9. Start on the ground below the center of the overhanging right side of the boulder just left of an easy inside corner. Reach to lip for good holds and climb overhang. Avoid using the good series of cracks and mini corner to the left and delicately friction up sloping face to good holds and top. When you are perched on the lip of the overhang you will appreciate the old name. FA Paul Baird 74-76

Variation #1, 5.9

Climb the crack system to the left on the upper face.

Variation #2, 5.9

Climb the small lieback corner to the right of Variation #1.

Variation Start#3, 5.9

Traverse the low right hand wall from right to left (5.5) over the gap to beneath the overhang. Complete Nervy Nine. FA Neil Pothier 74-76

Coke Bottle Crack, 5.8+

A great crack problem with solid clean rock and exposure. Start from either directly below or traverse in from right or left and ascend the clean obvious overhanging crack by either liebacking or jaming. The name came from a coke bottle discovered in the crack on the first ascent. FA Paul Baird 70-73

Reverse Flag, 5.11

Start 8 feet to the left of the Coke Bottle Crack beneath the big overhang. Creative jaming allows a high reach to the lip of the overhang. Traverse right on good finger ramps across lip and finish up on the Coke Bottle Crack. The start of this problem produced some wild gyrations on early attempts before a solution was discovered. Someday, someone will go straight up from the halfway point on the finger traverse! FA

Paul Baird 77-79

Upper Level

Easy Danger, 5.6+

Start above the "Reverse Flag" on the slab. Ascend the right hand edge of the boulder moving out over the edge past a small tree on good holds. You better not fail on this problem. Jay Willis 74-76

Coke Mantels, 5.7

Just left of Easy Danger start. Mantel the face to the left, center, or right. FA Paul Baird 74-76

Jay's Sit Down, 5.7; FA Paul Baird 74-76

Poly & Paul's Black Mantels

To the left of the Reverse flag is a low rounded somewhat nondescript black rock band.

Mantel #1, 5.10 Start at the right hand end. FA Paul Baird 80-83

Mantel #2, 5.10+ FA John MacLean 80-83

Mantel #3, 5.11 FA John McLean 80-83

Mantel #4, 5.10+ FA Paul Baird 80-83

pb

Heart Boulder

Not far down the road left from the Allen intersection on the right hand side where the road takes a jog you find the heart.

Parking: RP

Road Face

The Heart, 5.7+

Walk straight in from the road to the center of a small open book corner. Climb the corner. This was always considered a hard problem to figure out. Despite the moderate rating it has stopped a lot of good climbers. FA Paul Baird 70-73

Easy, 5.6

To the right of the Heart ascend the short face. FA Paul Baird 70-73

Back of the Heart

This area should be called heartless. The problems are few but the difficulty is high.

Heart of Glass, B2

Ascend the arete to the right of the scoop. FA Ed Sewall 87-89

The Scoop, B3

Many regard this as the hardest problem in the park. Start just to the right of the tree and ascend the face with extreme difficulty. John MacLean proved again what flexibility and strength can do. FA John MacLean 80-83

Mack Back Again, 5.11

Start left of the tree and ascend the concave face direct. Mack proved again what John MacLean didn't. FA Mack Johnson 80-83

Back Side Left, 5.12

Start as a sit down on the left edge. Traverse right 12 feet with feet just above the ground. Slap for horizontal bucket and crack. FA Chris Smith 94-96

Finger Grit, 5.8+

Start 3' left of the nose at the left end of the Mack Back face. Ascend the face heading right on sharp finger holds. Not as easy as the old rating says. FA Paul Baird 74-76

Variation #1, 5.12

Start as a sit down below arete with hands in right facing crack and flake. Ascend arete. FA Chris Smith 94-96

Cheatin' Feet, 5.7

Start left of Finger Grit and using large horizontal crack ascend on small horizontal

finger holds. FA Paul Baird 70-73

Lower Heart

Look out across the wet swampy area behind the "Heart" and you will see a band of grey rock known as the "Lower Heart". It is also possible to reach this boulder by following the eroded horse trail from the Tomato Group. Parking: RP

Grey Wall

The wall looking out at the Heart with a split at the left end and a nose at the right end.

No Hands Face, 5.6

Left of the split, ascend the face.

Crescent Heart, 5.9+

Start on the left side of the face and climb up to the crescent. Head right on small holds. Avoid using the big left edge of the split at all times. FA Paul Baird 74-76

Heartwood Direct, 5.10+

Starting at the tree ascend the face on small horizontal holds. First done in a pair of blue suede shoes, aka RR's! FA Paul Baird 74-76

Directly Direct, 5.11

Ascend the face to the right of the tree using tiny flakes. Surprise! There are decent holds on top. FA Paul Baird 74-76

Directly Right, 5.10

Ascend face just left of the Nose. Quite a tricky problem. FA Jay Willis

Nosy Heart, 5.9+

Ascend the nose. Not easy. FA Chuck Boyd 74-76

Lower Heart Right

The slightly overhanging wall to the right of the nose.

Heart Lunge Disease, 5.10

Start just left of the nose and lunge to good horizontal hand holds on the right face. FA Paul Baird 74-76

Static Heart, 5.11+

Ascend the center of the face. FA Chuck Boyd 77-79

Curver Mantle, 5.8

On the left side of the face start below a curving crack and follow up through the typical L Woods cleft on good holds. An easier start is to come in from the right. FA Paul Baird 74-76

Girdle Traverse, 5.11+

Start on right nose and traverse all the way across the left face.

FA Sornborger 87-89

Improbable Boulder

Across the street from the "Heart Boulder" sitting alone on a slab. Long neglected by most of the park regulars. This was one of the earliest boulders worked on by the author.

Parking: RP

Road Face

Easy Vee, 5.7

Start in the center of the face at the bottom of a Vee. FA Paul Baird 70-73

Variation #1, 5.7

Hand traverse right edge of Vee on small holds. FA Paul Baird 70-73

Variation #2, 5.9

Climb straight up mini arete using good holds from below the top of Vee. 70-73

You Think It's Hard, 5.8

Climb the face 5' right of the Vee start. FA Paul Baird 70-73

Improbable Face

Improbable, 5.8+

The steep face with the stepping stone beneath it. Using the stepping stone for your feet, ascend the face on small holds. An early problem that didn't look like it would go at the time of the first ascent. FA Paul Baird 70-73

Probably Mack, 5.10+

Start just right of the Improbable on the concave face. Ascend on small holds. Mack Johnson always found a way. Whitey eat your heart out. FA Mack Johnson 80-83

Egg Boulder

A perfect example of a glacial erratic. Your finger tips will crack on the egg's sharp grit flakes long before this egg cracks.

Parking: RP

Left Side

Rough Edges, 5.8+

Start just in from the left edge. Ascend face on sharp holds up to mini corner heading right. A grade harder for those under 6' tall. FA Paul Baird 70-73

Huevos Traverse, B2

Start on Rough Edges and move up and left around arete to a thin horizontal. Finish on Egg #1, FA John MacLean 87-89

5.9 Mantels, 5.9

Ascend the horizontal handholds at the overhanging right end of the face. Simply a series of pullups. Neil Pothier often did this problem as a series of dead hang pullups. Heel locks left make it somewhat easier. A good arm and hand trainer. FA Paul Baird 70-73

Overhanging Road Face

Rico and Norma's Traverse, 5.10

Hand traverse right to left across the top of the overhanging face. Finish up on the 5.9 Mantels. An awkward difficult start with a strange foot lock. FA Paul Baird 74-76

Ride the Horse, 5.7+

Ascend the nose at the right hand end of the face. Tricky moves puts you on the horse. FA Paul Baird 74-76

The Squeeze Box Face

Easy Mantel, 5.7

Tightly squeezed between two boulders ascend the left end of the face and mantel the top. FA Mike Walker 74-76

Squeeze Traverse, B2

Start on Easy Mantle and traverse right with feet just off the ground. Finish on Ribs Mantle. A real technical puzzler. FA John MacLean 90-93

Harder Mantel, 5.8

Move to the right of Easy Mantel and do the same thing. FA Chuck Boyd 74-76

Ribs Mantel, 5.9

Start in the middle of the face and with your right hand in the hole of a horizontal crack. Lunge to the top. When your hand hits the top, the problem is just beginning. Look for the ribs. Eliminate ribs and make it harder! FA Paul Baird 70-73

Variation, 5.9+

Eliminate the lunge and do it static. FA Paul Baird 70-73

Hardest Mantel, 5.10

Start same as ribs; however put left hand in hole and ascend face on right. FA Paul Baird 77-79

Neil's Nose, 5.12

Double hard, deceptively hard. This problem repelled many attempts before Neil finally cracked it. Ascend nose at the right hand end of the Squeeze Box Face. FA Neil Pothier 80-83

Aid Traverse, B2

Start 6' left of Neil's Nose. Traverse right on thin horizontal crack. Finish on Neil's Nose. FA John MacLean 90-93

The Backside

This section of the Egg is the realm of the extreme boulderer. The twin problems listed were the work of John MacLean (aka Whitey) and firmly established him as one of the top boulderers on the Eastcoast.

The Egg #1, B2,

First done as a practice aid problem by Paul Baird. John MacLean sent the Lincoln Woods ratings off the chart with this one problem. Ascend the left side of the back face. This problem has some good moves. FA John MacLean 77-79

The Egg #2, B2,

Completed shortly after #1. What can one say. Maybe good luck. Ascend the right side of the face on nasty razors. This is not a three star problem. John MacLean 77-79

LOWER EGG

Located just below and slightly to the left of the egg.

Easy Way, 5.3

Start below the right end of the overhang. Climb up to pointed nose and over the top. Moving left or right will change the difficulty. FA Paul Baird 70-73

Chucks Roof, 5.11

Start below the center of the overhang. Climb straight up using small holds. Reach high and go over the center of the hang. FA Chuck Boyd 77-79

Death Dive Mantle, 5.10

Start standing on a boulder facing and below the point of the overhang. Jump for the

overhanging point and crank over the top using the solution pockets on top. All climbers should take extreme caution and absolutely not fail on the jump. FA Paul Baird 74-76

Jay's Egg

Below the Lower Egg, off the road, nestled in the often wet lowlands lies Jay's Egg.

Jay's Way, 5.7

Ascend the friction face on small rounded holds. FA Jay Willis 74-76

L Woods Super Crack

For Lincoln Woods this is a long way to walk for maybe two problems. Off the paved road 150 yds before reaching the Druid Circle turn right onto a dirt track often blocked with large stones. The boulder is on the left after a longish walk!

L Woods Super Crack, 5.10+

Strenuously finger jam the obvious short overhanging crack. A young Neil Pothier, after completing the 2nd ascent, proclaimed it a Yosemite 5.10c. FA Paul Baird 74-76

Something To Do

Climb something else somewhere in the same area. FA Rhody Loady's

Fox Den

A small overhanging band located in the woods between the Yosemite, Druid Circle, and the Egg.

Foxy, 5.10+

Ascend the overhanging crack and face with difficulty. FA John MacLean 77-79

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Druid Circle Area

This is the perfect bouldering garden. Park the car at the boulders, the landings are all excellent, and the wide variety of difficulty should satisfy beginner and expert alike. There are two distinct bouldering areas one on each side of the road: 1. The Sit Down Group 2. The Druid Group
Parking: RP

Sit Down Group

The boulders on the left of the road as you arrive from the loop road.

Sit Down Boulder

The large boulder with rock right to the edge of the road.

Road Slab

Easy Face, 5.0-5.2

Start at the base of a knobby slab on the road where it curves to the left. Create difficulties by moving left or right. Good footwork for beginners. FA Unknown

Easy Overlap, 5.6

Ascend the obvious overlap at the left side of the Easy Face. Stay to the left for difficulty. FA Paul Baird, 70-73

Road Face

The long face split by a horizontal crack on the left side of the Road Slab.

Early Traverse, 5.7+

Normal start begins at the right end. Hand traverse horizontal crack across face right to left. Finish by continuing up Hidden Flake (5.5), the Edge Lieback (5.9) or keep traversing left across split to the next boulder and continue to traverse a lower horizontal crack (5.9). This problem has been done in mountain boots, crampons, tennis shoes, running shoes, basketball shoes, no shoes, no feet, no clothes, started from the left, started as a sit down, one handed, and blindfolded. FA Paul Baird 70-73

Other Variations

Ascend any of the other Road Face problems as a finish.

Poly's Nose, 5.9+

Start at far right end of Early Traverse and using sloping footholds and the horizontal crack reach up for the bottom of a missing flake scar and ascend heading off left at the top. A sharp chicken head near the top helps an escape to the left or right. This was John Mac Lean's first creation in the park. FA John Mac Lean 74-76

Bob's Mantle, 5.11+

Start left of Poly's Nose. Ascend straight up on imagination. At the high end of the grade for sure. FA Neil Pothier 80-83

Plumb Line, 5.11+

Start between Bob's Mantle and Paul's Waltz. Oh my goodness! FA Chuck Boyd 80-83

Paul's Waltz, 5.10

Ascend the middle of face where horizontal crack takes a jog up. The tiny lieback doesn't always help. Good footwork will. A fine example of Lincoln Woods bouldering at this grade. The final palm moves are a joy. A popular test problem of the 70's. FA Paul Baird 70-73

Ground Round, 5.8+

5' left of Paul's Waltz ascend the rounded layback holds. Good footwork is essential. Very bad landings. A good spotter is very helpful. FA Paul Baird 70-73

Hidden Flake, 5.5

Start at far left end of face. Climb good holds on right side of edge. Using horizontal crack reach high for a sharp hidden flake. Nice easy moves when you find them. FA Paul Baird 70-73

Edge Lieback, 5.9

Start around the corner at left end of face. Climb up edge using small foot ramps and sharp handholds on edge. Traverse a few feet left at very top of boulder and crank over the top. A good shoulder stretch. FA Paul Baird 74-76

Variation #1, 5.7

Swing over to Road face at any time before the top. FA Paul Baird 74-76

Sit Down Section

The opposite side of the boulder from the Road Face.

Unused face, 5.6

Just left from the Big Split ascend the face to good horizontal holds. Moving left or right for start can vary difficulties. Also a good starting point for a traverse of the complete boulder. FA Jim "Z" Boyd 74-76

Unused Traverse, 5.11

Start same as Unused Face. Traverse low on small holds starting just left of the Big Split. Escape is easy but stick with it. A harder start to the complete traverse. FA John MacLean 87-89

The Sit Down, 5.10+

"Sit down starts" brought a new difficulty to the park in the mid seventies and quickly became the "normal" start for many new problems and link ups or variations for old ones. Start sitting on the ground deep under the overhang 3 feet in from the left end. Lift up using holds under the overhang and work your way out to the lip. Keeping feet under the overhang reach high over the lip and slightly right for horizontal sloping

holds. Mantle over the lip and stand up. Avoid the left edge at all times. This problem (the first sit down in the park) was considered an absolute must for any would be L Woods hardman of the 1970's. An undercling flake recently broke off making this a slightly harder problem than the original. FA Neil Pothier 74-76

Variation #1 John's Escape, 5.9+

Start the same as Sit Down. Work your way out to the lip, reach left and using heel lock on left edge ascend up the left edge. Crank over onto sloping face. FA John Ralieggh74-76

Chuck's Traverse, 5.11

Start same as the Sit Down. At lip of the overhang hand traverse right on sloping holds. Crank over the lip at Neil's Mantle. Powerful guns are needed for sure. FA Chuck Boyd 77-79

Whitey's Traverse, 5.11+

Complete Chuck's Traverse and continue past Neil's Mantle and around the corner and up. FA John MacLean 87-89

Neil's Mantle, 5.9+

Start slightly in from the right end of the boulder mantle over the lip on horizontal holds. FA Neil Pothier 74-76

Fat Boy's Sit Down, 5.9+

Start sitting at right hand end of face. Using finger holds and cracks ascend and crank over edge. Originally there was a pointed horn handhold at start which broke off during the first ascent, dropping the climber severely on his back. Scar is still visible on the problem and the climber. FA Paul Baird 74-76

The Split

The obvious massive split between the boulder.

Dave's Crank, 5.9

Just inside the split around the corner from the Unused Face ascend flakes and fingerholds up the overhanging face without touching the back slab. Mantle the top. Nice problem reminiscent of the indoor climbing walls of today. FA Dave Dowler 74-76

Inside High Traverse, 5.9+

Hand traverse from left side of split across top of boulder. With care the tree can be avoided. Return the opposite way. Heel locks on top make it easier and allow for rests. FA Neil Pothier 74-76

Lost Problem, 5.9

On the overhanging whitish face, to the right of the tree, inside the split, ascend the overhanging face on strange holds and crystals. Avoid touching the rock behind you. FA Paul Baird 70-73

The Middle Earth Traverse, 5.10+

Start from either the left or right side. Traverse the middle of overhanging face without using the top. Find your way in Middle Earth and you will be rewarded. FA Mack Johnson 80-83

Layback Boulder

Directly opposite the Sit Down Problem.

Hard Cranks, 5.8+

Start at right hand end of face at a small nose. Reach high and pull up on small holds. FA Paul Baird 70-73

Hard Yanks, 5.11

Start right of Hard Cranks on a thin horizontal hold. Two hands on one thin edge gives a nasty yank. FA John MacLean 90-93

Easy Cranks, 5.8

Start 3' left of Hard Cranks and do the same. FA Paul Baird 70-73

Layback Flake, 5.6

Layback the obvious right facing crack. Excellent technique confidence builder. FA Paul Baird 70-73

Flake Out, 5.9

Climb straight up face to left of Layback Flake. Sharp horizontal holds are a welcome asset. FA Paul Baird 70-73

Twin Route #1, 5.9+

Move left of Flake Out and ascend face & hole staying right of small bulge. The finish on all three of the Twin Route problems can be a tricky surprise. FA Paul Baird 70-73

Twin Route #2, 5.9+

Move further left of #1 and ascend face to left of small edge with horizontal holds. Palm the high bulge. FA Paul Baird 70-73

Twin Route #3, 5.9+

Move further left of #2 and ascend bulges. FA Paul Baird 70-73

Shin Buster Face

Back side of the Layback Boulder. The Easy Face is great for beginners.

Mack Attack, 5.11

Start just at the far left hand end of boulder. Ascend rib. Difficult getting off the ground. FA Mack Johnson 80-83

Shin Buster, 5.6+

Start in 4 feet from the left end of face and step up on sloping low foothold. Slips off this

problem produced the name. FA Paul Baird 70-73

Easy Face, 5.3-5.4

A lovely face that takes thoughtful footwork and balance. Start anywhere on face and go for the top. This face has been done "no hands". FA Paul Baird 70-73

Z's Corner, 5.10+

Start as a sit down at the far right hand end of the face. Using jams swing up following crack in corner. Stay in crack. Easier for vertically challenged people. FA Jim "Z" Boyd 77-79

Backside Boulder

Located straight back between the Sit Down and the Layback.

Back Face

Walk around the back of the boulder.

Back Traverse, 5.11+

Starting from a sit down on the right traverse to left in small seam staying below the lip. Bill Patten 90-93

Cosmo, 5.11

This problem is named for its "glamour" move. Traverse from right to left. FA John MacLean 90-93

Druid Group

Just across the street from the Sit Down Group

Druid Boulder

Sitting alone on the grassy knoll the Druid waits.

Big Pull, 5.5

Start at prow facing the road and placing a toe on a lower shelf, grab a pinch hold on either side and pull. How does it happen? FA Paul Baird 70-73

Butt Buster, 5.12

Start from a sit down below the Big Pull and traverse left around the boulder staying low. You're never high off the ground but the landings could be bad. Thin and hard. FA John MacLean 94-96

Easy Walk, 5.2

Climb the small ramp to the right of the Big Pull. Use the finger holds under the overlap on the left and do it one handed or no handed! FA Unknown

Brian's Finger Mantle, 5.9+

Starting on the face to the right of the Easy Walk ramp, climb straight up on mini finger mantles. Brian Boyd 77-79

Easy Jams, 5.2

Climb the face on the right using horizontal holds and jams. A beginners delight. FA Unknown

Hard Grunt, 5.10

Start as a sit down under overhanging left side of Easy Jams. Come out of overhang and pull up the right edge of the Brian Mantle Face. Other grunts often end up under this problem. FA John Mac Lean 77-79

Variation #1, 5.8+

Come out of overhang at base and hand traverse up the sloping ramp right and up into Easy Jams. FA John Mac Lean 77-79

Druid Nose Cranks, 5.9+

Climb straight up the overhanging nose on the right hand end of the Easy Jams Face. Always a pleasure. FA Paul Baird 70-73

Variation #1, 5.7+

Reach way left and using crack on Easy Jam Face for assistance climb nose. FA Paul Baird 70-73

Variation #2, 5.9+

Reach right and climb nose. Harder. FA Paul Baird 70-73

Variation #3, 5.12

Start as a sit down under nose. "PFH" problem. FA Neil Pothier 87-89

Runes, 5.9+

Start right of Nose Variation #2. Using small right angle corner head right to tree growing on top. FA Andrew Sornborger 87-89

Lower Druid Boulder

Below the Druid is a small parking area with a boulder split by a large cleft and sharp rock.

Druid's Crack, 5.9

Hand traverse the crack from left to right inside the cleft. FA Paul Baird 74-76

Druid's Top, 5.9

Hand traverse the top of the boulder from left to right. FA Paul Baird 77-79

Druid Lunge, 5.10

Starting anywhere in the crack lunge for the top. Depends where you start. FA John Mac Lean 77-79

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Yosemite Boulder

One of the hidden boulders of Lincoln Woods. A short 30' down the road from the Druids on the left a dirt track heads into the woods starting at a sandy parking area. Follow this track for a distance and the Yosemite will appear high on the right.

High Face

This is the first face you see as you walk up from below.

Little John, B1

Start at left side of the wall just in to the right and ascend the face on miniscule holds and mantles. This is definitely not a little problem. FA John Mac Lean 80-83

Big Paul, 5.10

Ascend the center of the face using a lieback flake for assistance.
FA Paul Baird 74-76

Delicate Walk, 5.9

Start in obscure dark shallow corner right of Big Paul and head up to horizontal crack. Follow crack off to the left. An early problem. FA Paul Baird 70-73

Variation #1, 5.8

Follow crack to the left and then head right when it starts to get scary. FA Paul Baird 70-73

Mack, Mack, Mack, 5.10-

Start around the corner from Delicate walk and ascend the fluted face straight up. Where does he come from? FA Mack Johnson, 80-83

Yosemite Face

The solid granite face split by the two obvious cracks.

Number 9, 5.9

Ascend the smooth right end of the face using the sharp holds on the upper face. The start is very tricky however once the sharp holds are reached just don't give up. Taller climbers will find it somewhat easier. FA Paul Baird 70-73

Y Crack Right, 5.6

The first crack on the right side of a Y formed by two cracks. Layback or jam, it is fun no matter how you do it. FA Paul Baird 70-73

Y Crack Left, 5.6

Some find it a bit harder than the right. FA Paul Baird 70-73

Y Face, 5.9+

Just left of Y Crack Left ascend the face. Avoid using the crack. FA Mack Johnson 80-83

Plooker Wall Right, 5.12-

To the right of the Y face and between two very thin cracks ascend the blank wall on flakes and small holds. FA Mack Johnson 80-83

Plooker Wall, B2

Ascend the center of the wall on extremely thin flakes. FA John MacLean 80-83

Yosemite Crack, 5.7

The obvious left crack on the wall. FA Paul Baird 70-73

Back Side

The descent and on one side near Yosemite Crack there are some nice friction problems.

Touloume Boulder

Continue down the road past Yosemite and eventually you come to Touloume. Unfortunately there are no meadows!

Road Face

For many years a large tree lay against this face. A large tree still stands at the right end of the face.

Another One, 5.9

Just left of the tree ascend the crack and blocky holds. FA Paul Baird 74-76

The Overhanging Face

The Left of the two trees. With the two shooting cracks.

Shooting Crack #1, 5.9

Short pulls on sharp holds gets you to the top. FA Neil Pothier 74-76

Shooting Crack #2, 5.9

Do the same a bit lower down. FA Paul Baird 80-83

Touloume Book, 5.10

At the right end of the face is a smooth corner with a small crack running into it. Ascend just above the crack and into the top of the corner. FA John MacLean 80-83

Twin Crack Face

As one heads around the back of the boulder to the right of the Overhanging Face.

The Short Long Crack, 5.6

Easy moves using the wide crack at the bottom to start and the finger crack above. If only it were steeper. FA Paul Baird 74-76

Beginner Ramp, 5.5

Step up on ramp and follow crack on the right. FA Neil Pothier 74-76

Meadow Muffin Boulder

Located slightly above and behind the Touloume.

Roadside Boulder

Continue past the Druid group on the road approximately 1/4 mile. On the right find the lone boulder. This boulder is not frequented very often; however some interesting problems will be found. Landings are difficult on some of these problems. Parking: RP

Overhanging road side

The short overhanging side of the boulder that is facing the road

Easy Way, 5.6

A couple of nifty moves gets you to the top of the crack and corner. FA Paul Baird 70-73

Variation #1 Hard way, 5.9

Start as a sit down. A nice crack. FA Paul Baird 74-76

Face & Edges, 5.6

Climb the face using either side edges or just the face. FA Paul Baird 70-73

Open Face

The main face which looks down the road.

Far Left, 5.7+

Start at the left end of the road face. Ascend edge and at the sloping shelf head left or hand traverse right using the top of the shelf. FA Paul Baird 70-73

High Diagonal, 5.8+

Start same as Far Left. Follow the higher of the two cracks diagonally right across the face. FA Paul Baird 70-73

Center Line, 5.9

Ascend the center of face to right angle of lower diagonal fissure /crack. Join High Diagonal. FA Paul Baird 70-73

Variation #1 Follow fissure/crack right.

Center Line Right, 5.9

Ascend the face to the right of Center Line. Join High Diagonal near the top. FA Paul Baird 70-73

Last Crap Face

Around to the left of the Open Face. A tree grow close to the right end of the face.

Crap Mantle, 5.9+

Start in center of face just left of the trees and ascend the face. The mantle can be as tricky as the landings. Check the bottom of your shoes for you know what. FA John MacLean 74-76

Decision Crack, 5.6

Start left of Crap Mantle and make a decision to follow obvious crack to the right. FA Paul Baird 70-73

Decision Face, 5.9+

Start same as Decision Crack. Make a decision to head left at cleft then make a decision to avoid using the outside edge. FA Paul Baird 70-73

Outside Edge, 5.7+

Layback the outside edge on far left side of the Last Crap Face. FA Paul Baird 70-73

Beginners Wall

Around the corner from the left end of the Last Crap Face.

Ascend the wall in a variety of ways. Use caution as this side of the boulder is quite high. FA Unknown.

THE CAVE

A 90's boulder for sure. Approach from the Roadside Boulder by following a trail down along the shoreline of a small pond. Cross a lovely stone bridge at the pond's outlet and figure out a way to get over to the Cave. This area's base is often wet and creative systems have been devised to keep the shoes dry. A sunny fall day can be perfect. An early spring day can be impossible. Many boulderers will feel more comfortable here with a spotter.

The Cave is divided by an obvious alcove. To the left of the alcove is the cave from which this band of rock gets its name.

Left Wall

Left of the cave, this feature starts at the lefthand side of the rock band and continues above the cave ending at the Alcove.

Left Wall Traverse, 5.9

Begin on good holds above the left end of the cave. Using heel hooks, traverse right and exit up above the center of the cave. The exit is a bit necky with a watery fall below.

Alcove

This is the central feature of the Cave, distinguished by a left leaning ramp and an overhang on the right.

Quiet Buddhist, 5.11

Begin inside right end of cave on large holds, make long reach to edge of the arete forming the lower side of the ramp, climb out the arete and exit straight up.

FA Andrew Sornborger 90-93

Cave Crack, 5.9

Climb the crack at the interface of the ramp and the overhang.

Cave Traverse, 5.11+

Starting at the inside corner of the alcove, traverse out and right on the obvious horizontal crack to the outside corner of the alcove, exit straight up. This problem was key in focusing attention on the Cave.

FA Ed Sewall 84-86

Hard Christian, 5.13a

Beginning at the horizontal crack of the Cave Traverse in the middle of the white rock on the outer side of the overhanging face, slap up to the sloping ramp and fire out to the lip, delicate balance is necessary to hold on after sticking the lunge, then exit over the lip. First envisaged by Sornborger as a static problem directly out the overhanging face of the alcove, this problem was finally done as a lunge by Patton on a TR. Ward Smith then

completed the problem sans rope.
FA Bill Patton 93-96

Hard Christian Part 0, 5.11+

Start at the bottom of the outside corner of the overhanging face, reach left to a crack splitting the white rock of the overhanging face and lunge to the horizontal crack at the bottom of the Hard Christian.

FA Andrew Sornborger 93-96

Around the corner are a few unnamed problems going straight up the face with a guaranteed bath for unlucky would-be ascensionists.

Little Wall

Turn right after crossing the stone bridge and straight ahead find a boulder with a low wall.

A Bit Harder, 5.10+

Traverse the horizontal crack. This is a "bit harder than Mack's Traverse". FA Bob Bhoeringer 87-89

GOAT ROCK / 9C

It is possible to drive on a dirt road to the very base of this area. Approach #1: From the Rte 123 entrance turn right after .6 mi. Approach #2: From the Dam on the Pawson Loop road turn right towards the Rte 123 entrance .3 mi and turn left . Total public disrespect for an impressive little granite outcrop has made this an undesirable destination for today's climbers; but the fact remains, however desecrated the rock may be, the routes are there and many of them are well worth the effort. Goat Rock has the highest routes in the park and although many of the listed routes have been led or soloed, a top rope is normally used. If a top rope was used on the first ascent it shall be designated with the letters TR. Parking: RP

The Betty Wall

On the left of the road as you enter into the Goat Rock Area is a short wall split by 3 vertical cracks.

Fist Layback, 5.7

The right hand crack. Not a lot of cracks like this in the park. Can be tricky at the top. FA Paul Baird 70-73

Wander Crack, 5.5

Often covered with moss; but when dry it can be a nice short problem. Ascend crack to the left of the Layback. FA Paul Baird 70-73

Velvet Line, 5.9

Left of the Wander Crack ascend the face using the horizontal crack. Many have trouble on this often manky face. FA Joe Davis 77-79

Frustration Jam, 5.8+

The third crack over from the right. Standing up after the first moves are not too bad; however the top is often frustrating. FA Paul Baird 70-73

The Cripple, B2

Start to the right of the Betty at a 4" vertical crack that ends in a horizontal crack. Climb straight up. A new generation for the Betty Wall at the extreme level. Andrew Sornberger 87-89

The Betty, B2

Start just in from the far left end of the wall and ascend on small holds. Extreme flexibility and strength made this a problem not often repeated until the eighties. A proud achievement. FA John MacLean 77-79

Swing Right, Swing Left, 5.10

Start around the left corner from the Betty above a small tree. Climb face toward the

right and higher up head back left on mini holds. FA John MacLean 77-79

Goat Rock

At the end of the dirt road.

Biggest Traverse, 5.8+

Start at the far left end of the face at the big tree. Traverse the obvious big horizontal shelf / crack that splits the entire face. FA Neil Pothier 74-76

Scariest Traverse, 5.9+

Start around the left corner from the tree and traverse the smaller higher crack. A hard problem to TR. FA Neil Pothier 74-76

Another Face, 5.9+

Start to the right of the tree and climb the small left facing corner and cracks to the top. Should have used a top rope on the FA. Serious without the rope. Not bad as a TR. FA Paul Baird 74-76

First Crack, 5.4 TR

Climb the first obvious crack head left at block up thru the left facing corner. You feel like you are climbing. FA Paul Baird 70-73

Variation #1, 5.9 TR

Climb face to the right of the First Crack using a small fissure and layback. FA Paul Baird 70-73

Second Crack, 5.9+TR

Start 5' right First Crack. Awkward climbing through a sloping overhanging corner to Traverse Ledge. Diagonal right and up to small tree and flakes using small horizontal crack and holds. You are climbing. FA Paul Baird 70-73

Variation #1, 5.9 TR

Continue from the tree by hand traversing right. FA Paul Baird 70-73

Big Split, 5.7+

Ascend diagonally right following the obvious large split in center of face. This can be difficult getting off the ground. FA Paul Baird 70-73

Goat's Eye Crack, 5.7+ TR

Start right of the Big Split below the Goat's eye. Overhanging cracks lead up to beautiful hand crack just left of the eye. FA Paul Baird 70-73

The Hardest Problem in the Park, Mr Baird!, 5.11 TR

Start to the right of Goat's Eye. On the upper face ascend the horizontal crack and shallow corner. FA John MacLean 77-79

Variation #1, Left Hook, 5.10 TR

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Use a heel hook on the left in the horizontal crack. How hard Mr MacLean! FA Chuck Boyd 77-79

Ed's Way, 5.12 TR

Straight up the blank rock left of the Original Way. FA Ed Sewall 84-86

Original Way, 5.10 TR

Ascend the right hand slanting nose and crack on the far right end of the face. At the high horizontal crack head left and face climb to top. A sustained route with a variety of moves. FA Paul Baird 74-76

Variation #1 High Crack, 5.12 TR

At the high horizontal crack head right. Often attempted in the 1970's. Mr Sewall smashed the 70's and created an 80's nasty. FA Ed Sewall 87-89

Variation #2 Lower Crack, 5.11+ TR

Start same as Original Way. Just below High Crack, traverse right on a slightly lower crack to the nose. Hard climbing to the top. FA Ed Sewall 87-89

The Big Chance, A4, 5.10 Solo self belayed.

To the right of the Original Way is an overhanging smooth face split by a small vertical seam. Ascend the seam using Rurps (A4). Aid out the overhang right, continue on aid in the higher crack and free climb the top section with great difficulty. FA Paul Baird 74-76

Chimney Face

Around to the the right of the Goat Rock Face. Big Chimney splits the face.

Twin Crack Left, 5.9+ TR

On the left end of the face are two cracks slopping left. Ascend the left hand crack. FA Chuck Boyd 77-79

Twin Crack Right, 5.8 TR

Ascend the right hand crack. FA Neil Pothier 77-79

Direct Face, 5.9+ TR

Start between Twin Crack Right and the Chimney. Ascent face and horizontal crack. FA Chuck Boyd 77-79

Chimney, 5.5

Ascend the obvious chimney. This requires good technique. Good training for Yosemite. FA Unknown

Face Climb #1, 5.9

Just right of the chimney climb face to top on good small holds. This is face climbing. Don't fall. FA Paul Baird 74-76

Face Climb #2, 5.8+

Just right of #1. FA Paul Baird 74-76

Face Climb #3, 5.7

A little further right of #2. Using crack and face holds ascend to top. FA Paul Baird 70-73

Easy Slab 5.2-5.4

On the right of the face ascend the mini bowl by a variety of ways. Good fun footwork training for all climbers. FA Unknown

Super Crack II

Hidden deep in the park this beautiful large clean boulder would surely boast more problems and variations if it were located elsewhere. Opposite Goat Rock walk through the telephone pole barriers behind the picnic table and follow the dirt track to the right. A short distance take a left on a track at some fallen trees. The boulder will be found in the woods.

Cracked Slab, 5.5

Ascend the obvious crack and flakes on the right of the slab. If only it were just a bit steeper. FA Paul Baird 74-76

Stupid Slab, 5.6

Climb the left side of the slab. Avoid using the Super Crack II. FA Paul Baird 74-76

Super Crack II, 5.10+ TR

Follow the obvious crack arching up the boulder. Continue in the crack all the way to the top without swinging over onto the Stupid Slab. Shortly after the first ascent a Brown University student casually flash soloed the crack. FA Chuck Boyd 74-76

Variation #1, 5.10

Swing over to the Stupid Slab anywhere along the crack.

Fin Direct, 5.7 TR

Ascend the face above a strange fin sticking up out of the ground uphill from Super Crack II. Climb up using sharp flakes and horns. Near the top is a U formed by holds. Head left or right. FA Paul Baird 74-76

Fin Left, 5.6

Start on the sloping ground right of the obvious large split left of Fin Direct. Ascend the face. FA Paul Baird 74-76

Upper Deck

The boulder perched on top of the Super Crack II.

Easy Left, 5.4

Ascend the left end of the face on typical L Woods rock. FA Paul Baird 74-76

Top Way Traverse, 5.8

Traverse the top of the boulder from right to left. FA Chuck Boyd 74-76

Poison Ivy (PI)

As you start to drive the dirt road into Goat Rock notice through the woods on the right a small field / parking area (Fireplace 9A). At the very back of this area below a small rise is the PI. The road way entrance is only 50yds before the Goat Rock turn off. In the 1970's Paul Baird cut back the Poison Ivy and exposed this small quarried area.

PI Wall

The main wall as you come down to the base.

Moss Line, 5.8

Start right of small nondescript left facing corner. Climb the moss covered face w a horizontal crack part way up. Many variations exist. FA Paul Baird 74-76

Thin Line, 5.7

Start at the base of a thin single crack. Follow crack to the top. FA Paul Baird 74-76

Teepee Crack Right, 5.8

Follow the right crack after a short way head left following crack. FA Paul Baird 74-76

Teepee Crack Left, 5.8

Teepee Slab, 5.11 TR

Many attempts by Baird to solo the first ascent failed. Ascend the slab left of the cracks straight up. Mr O'Reagan was in fine form on this one! FA Patrick O'Reagan, 77-79

PI Left

The small wall around to the left has seen some variations and the following:

Broken Holes, 5.5

Ascend broken holes and corners to top.

Lost Corner, 5.8

Start at a small right facing corner 12" right of Broken Holes. Ascend crack and small shelves to the top. FA Paul Baird 74-76

Dam Boulders

The Dam Boulders were one of the earliest areas developed. This is a great area for beginners and intermediates; however it can be buggy in late spring and summer. Located below the pond overflow dam at the intersection of the Pawson Loop road and the Rte 123 entrance road 100' from the end of a stone wall. Parking: RP

Long Wall

The obvious traverse wall facing the dam. The "Long Wall" area has perfect landings and boasts a great moderate traverse and a variety of short direct problems. It is split by a large vertical crack dividing the wall into left and right sides and is dotted with excellent holds.

Left Side

Diagonal, 5.7

Starting on the left side diagonal up face right on good finger holds. FA Paul Baird 70-73

X Crack, 5.8

Start 5' right of Diagonal. Follow the X crack to top. FA Dan Murray 70-73

Faces, 5.5-5.8

Many straight up variations and traverses abound. All are characterized by good holds.

Center Crack, 5.3

Ascend the large wide vertical crack dividing the wall.

Variation #1, 5.8

Half way up the crack head left in small finger crack. L Woods confidence builder. FA Dan Murray 70-73

Right Side

Tree Direct, 5.7

Climb good but small holds directly up to tree. Take care near the top. FA Dan Murray 70-73

Bonsai Tree Direct, 5.10

FA Joe McLoughlin 90-93

Left Bulge, 5.8+

Ascend small right facing corner right of the Tree Direct. FA Paul Baird 70-73

Right Bulge, 5.9

Ascend tiny thin crack through the mini overhang. FA Paul Baird 70-73

Variation #1, 5.9

At base of the mini hang head right and ascend the arete. FA Paul Baird 70-73

Sentry Box

Up hill from the right side is a very short corner.

Mini Arete, 5.9

Ascend the right mini arete. FA Paul Baird 70-73

Sentry Box Slab, 5.9

Face climb the left slab of the corner. Avoid holds on the right. Short, contrived but challenging. FA Paul Baird 70-73

Variation #1,

Ascend the corner in a variety of ways; with or without hands, some easy, some hard. FA Paul Baird 70-73

Dam Outcrops

This area is split into 3 sets of black dirty outcrops and can be found to the right of the Long Wall. Landings are not good.

First Outcrop

Second Outcrop

Third Outcrop

Neil's Dirt, 5.9+

Ascend crack to big holds. Take care as you stand near top. FA Neil Pothier 77-79

Ball Buster Boulder

Located on the loop road .2 mi past the Rte 123 entrance & loop road junction. This hidden boulder is found on the right as the road takes a series of sharp turns. The beautiful balsam fir and spruce trees surrounding this boulder make the setting very unlike any other in Lincoln Woods.

Vee Scoop, 5.9

Right of the tree ascend the vee scoop. FA Paul Baird 74-76

Flake & Hole, 5.9

Right of the vee ascend the.....you guessed it. FA Paul Baird 74-76

Ball Buster, 5.9

Ascend the face using holes and edges. Start at the crack. FA Paul Baird 74-76

Variation #1, 5.9

Avoid the crack.

Lost Town

The name is a whimsical reference to a popular climbing section of the Gunks. The entrance to this small grouping is a paved track off the Pawson Loop road just above the Ball Buster at the top of a hill where the road takes a sharp turn left and heads towards the Tomatoes. Parking: RP

Lost Slab

As you head up the paved track to the first flat sandy area the Lost Slab is on the right. This is a good boulder for beginners who don't mind highish top-outs or as a warm up before heading to the Lost Crag. Good clean rock.

Left Face

The short wall left of the nose as you approach from the flat sandy area.

Easy Crack, 5.4

Follow sharp crack to the top. FA Paul Baird 70-73

Direct Face, 5.7

Climb straight up center of face using the horizontal crack. FA Paul Baird 70-73

Variation, Escape left at top.

Traverse Crack, 5.4

Nose, 5.9+

Climb the center of the nose. If only it continued for another 600'. FA Paul Baird 70-73

Variation #1, 5.7

Start on the left and lieback the first moves. FA Paul Baird 70-73

Slab

The grey rock to the right of the Nose which is divided by a split at the right end.

Easy, 5.3

Ascend the slabs just right of the nose. Caution at the top. FA Paul Baird 70-73

Top Crack, 5.6

Climb the directly up from where the overhanging face begins. FA Paul Baird 70-73

Variation #1

Just below the top of the face on the right use a good flake and finish.

Finger Lieback, 5.9+

To the right of Top Crack up center of overhanging face. Use horizontal crack low down

and reach high to a small fissure lieback with a sharp lieback near the top. Finger traverse left or mantle straight over. FA Paul Baird 70-73

All Holds, 5.8

Climb overhanging face left of the split on good holds. FA Paul Baird 70-73

Right of Split

White Flutes, 5.10+

Just right of the split ascend the thin coarse flutes. FA John MacLean 77-79

Paul's Crack, 5.8

Ascend the crack. FA Paul Baird 70-73

Another Mantle, 5.10+

Ascend flutes and small holds over the bulge to the right of Paul's Crack. FA John MacLean

Crack to Nowhere, 5.10+

Ascend thin crack and flakes to good hold high on the bulge. FA John MacLean 77-79

Little Split

Beginners Mantles

Lost Crag

The crag is found by continuing on the paved track past the first flat to a second flat. Follow rough track on foot straight ahead through the woods. After a short distance head slightly downhill and left (50yds). The Upper Level area is the first to be reached. For many years this boulder seemed far away from the general public's view; but in the late 1980's a disrespectful idiot found the crag and desecrated the pristine Blacksmith Wall with graffiti. Despite the paint, this is still a nice private bouldering area and has a good selection of routes for expert and beginner.

Upper Level

The short upper wall above the left hand end of the main crag has yielded some nice typical Lincoln Woods problems.

A Little Easy, 5.7

Ascend the left end of the wall by either liebacking or climbing straight up around to the left using flutes and holes. FA Paul Baird 74-76

Just Another L Woods Face, 5.8+

Start at the little cut out base in a few feet from the left edge. Ascend straight up using flake to small rounded corner and head slightly left. FA Paul Baird 77-79

Excuse Me, Boy, 5.8+

Start below the small bulge in the center of face and follow by liebacking and face climbing to top. Near top head left.

FA Paul Baird 77-79

Variation #1 Slap Happy, 5.9

Head right just off the ground where the corner bulges. The top moves are a bit of a slap happy strain. FA Paul Baird 77-79

Variation #2 5.9

Near the top head right past the Slap Happy mantles and off. FA Paul Baird 77-79

Blacksmith Face

This is the large overhanging granite face.

Lost Corner, 5.7

Climb the left end of the face using the edge. FA Paul Baird 74-76

The Blacksmith, 5.11+ TR

Just in from the edge ascend the obvious corner and traverse the top ramps right. A great problem that will give any who complete it a pair of blacksmith's arms. FA Andrew Sornborger 87-89

Jay's Crack, 5.7+

Ascend the obvious crack on the right end of the Blacksmith Wall. This is one of the L Woods classics at this grade; however the crux is at the top with serious consequences if you fall. Good mental practice for leading. Never done with a TR until the 1980's. FA Jay Willis 74-76

The Lost Nose, 5.11+TR

Good luck ascending the extreme flaky edges of the Lost Nose. Start 6' right of Jay's Crack. MacLean spent some time on this project. FA John MacLean 80-83

The Lost Crag Slab

To the right of the Nose is the obvious slab.

Back Summy, 5.9+

To the right of the Nose ascend the short face with a hard mantle left onto the slab. On the first ascent Baird did a back flip off the mantel and survived! FA Paul Baird 74-76

Easy Mantel, 5.6+

Start right of Back Summy and ascend the short corner and mantle right onto slab. FA Paul Baird 74-76

Slab Left, 5.8

Ascend the slab staying just off the left edge. If you did this problem 200 times consecutively, it might help you get up Yosemite's Glacier Point. FA Paul Baird 74-76

Slab Direct, 5.5

Ascend the center of the slab. Moving left or right can add variety to the difficulty. FA Paul Baird 74-76

Beginners Way, 5.3

Ascend the far right side of the slab. Using the corner makes it a bit easier. You actually feel like you are going somewhere even if you're not. FA Paul Baird 74-76

Variation #1, 5.4

Part way up Beginners Way, traverse right and reach high for the horizontal crack. Traverse left using the crack. Good exposure for this level of difficulty. FA Paul Baird 74-76

Direct Bulge, 5.9

Start right of the Beginners Way. Using the bulge and face ascend to the horizontal crack. Traverse off left or finish up by a scary direct finish. FA Paul Baird 74-76

Original Scare, 5.9

Start directly below a small tree growing out of the high horizontal crack. Climb straight up to the tree. Traverse left or continue straight up above tree. FA Paul Baird 74-76

Reverse Vee, 5.8

Start same as Original Scare. Traverse diagonal crack right to end of horizontal crack. Head back left using the horizontal crack. Not hard but keeps you thinking. FA Paul Baird 74-76

Variation #1, 5.8+

Ascend up to diagonal crack from various points along the base. FA Neil Pothier 74-76

End of the Line, 5.9

Ascend directly up to horizontal crack from the far right end of the boulder. FA Neil Pothier 74-76

The Outlaws and other Boulders

Located in obscure parts of the woods or just outside the park on private land are a small number of interesting boulders that have been climbed upon. Although there have never been problems with access in the past it doesn't mean there won't be in the future. The Park also has many other small hidden boulders which are not frequently visited yet have some fine problems.

Field Boulder

Located in the field (sometimes surrounded by an electric stock fence) on the left as you start down the hill to the Park entrance on Twin River Road. Has some nice problems. Too bad it is not in the park

McColl's Boulder

Opposite the McColl Field recreation area parking lot on Breakneck Hill Road is a logging road which heads into the woods. Follow the road in for a short distance and you will be pleasantly surprised. A real beauty.

Lawton's Boulder

Just past the "Lodge Restaurant" (formerly called Lawton's Family Restaurant) on Breakneck hill Rd (Rte 123E) in the woods on the right is a green slab and face. This is actually in the park however the approach is from Breakneck Hill Rd. Would be popular if somewhere else.

Butterfly Outcrop

Just before the bottom of Breakneck Hill Road on the right is a pullover and in the woods is a black rock outcrop with a variety of moderate problems.

Cobble Hill Boulder

Turn off 146A East and go under Rte 146 on Cobble Hill Rd. When the woods on the left end and residential homes appear, watch for the boulder on the left (Now located between two new homes!) Do the overhang and leave!

Donato Memorial

There is an abandoned quarry in the park with a memorial plaque mounted on it. There are a couple of nondescript problems on the smooth face. Find the quarry on a rainy day, you probably won't go back.

Iron Boulder

Walk into the deep woods towards the "Egg" from the top of the "Tomato Overhangs" and eventually you will come to a medium sized boulder with a funky split. Climb!

Crystal Rock

Continuing past the Toulume Boulder on the trail makes for a lovely walk through the woods and brings you to a few low boulders, one is loaded with quartz crystals.

About the author

Paul Baird, 57 has climbed and hiked throughout North America, Europe and the British Isles. Most recently, in the High Tatras mountains of Slovakia in Eastern Europe.

He was born in Lincoln, Rhode Island and attended public schools in nearby Pawtucket. Mr Baird left Rhode Island in 1960 to attend college after which he served in the US Army from 1964-1967. From 1968 to 1972 he resided in New York state's popular rock climbing region of the Shawangunk Mountains. A climbing accident brought him back to the Rhode Island in 1972. In 1975 he created and published the international climbing magazine, "North American Climber". From 1977-1982 he owned and operated "The Mountain Shop", an outdoor store in Providence.

Mr Baird currently resides in New Hampshire where he raises registered Scottish Highland cattle.

